# DASHBOARD WIREFRAMES

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# Legend

### CALLOUTS

Callouts provide further description for a particular item on a wireframe. In most cases, the callout specifies the next screen to be shown when the user interacts with the item (e.g. M11 or Previous Screen).

Otherwise, the callout may reference a specific table definition or note to be found on the right side of the page.

### TABLE DEFINITIONS

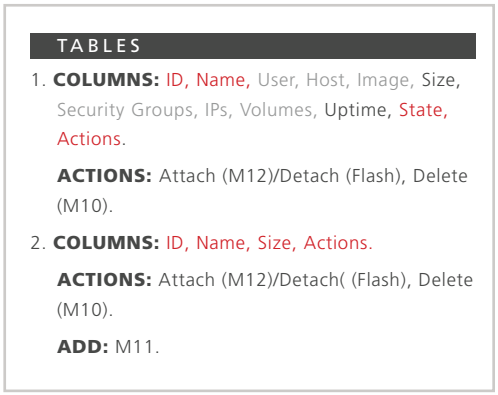
Table definitions are provided on the right side of each page in which a table occurs. These definitions list column names, column types (denoted by color), actions (and their corresponding responses), and, in some cases, additional information such as which screen is shown when the Add button is pressed.

If a table definition lists "Flash" as an action response, that row displays a Flash Status as shown in A1.

Red Column Names denote required columns. These columns are shown by default for that table and cannot have their visibility toggled.

**Black Column Names** denote regular columns. These columns are shown by default for that table and may have their visibility toggled.

Grey Column Names denote hidden columns. These columns are not shown by default for that table and may have their visibility toggled.



# HORIZON PROJECT DASHBOARD

# P1 Login

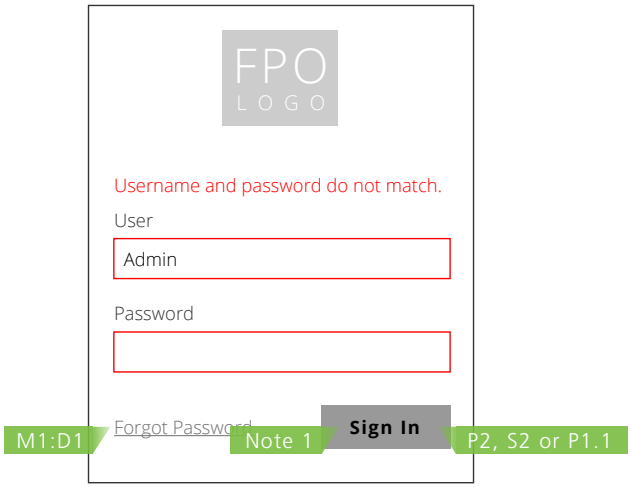
## TABLES

No tables.

## NOTES

1. If the login information is correct, S2 is shown if the user has admin privileges. Otherwise, P2 is shown. If the login information is incorrect, P1.1 is shown.

# P1.1 Login Error



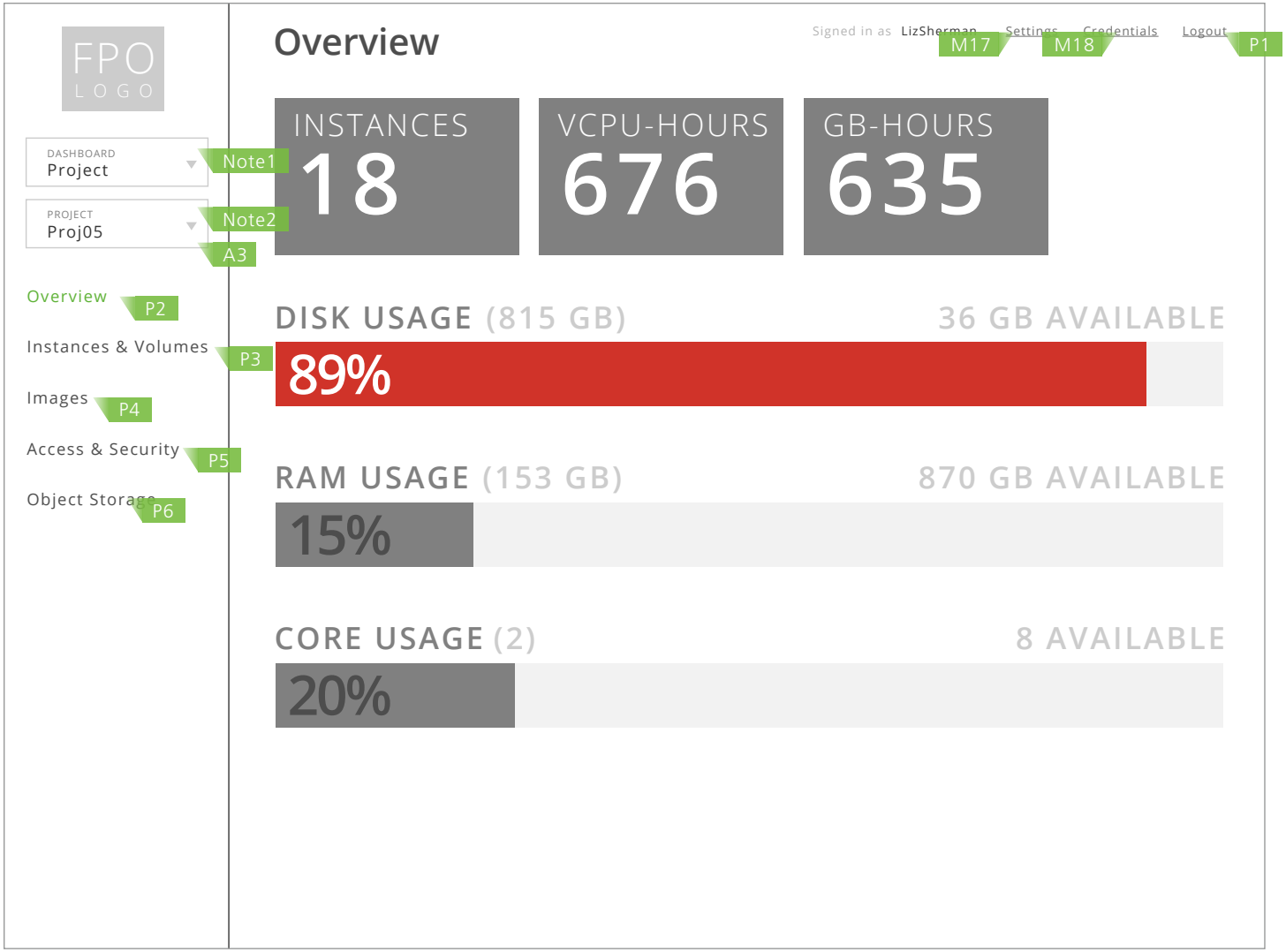

## TABLES

No tables.

## NOTES

1. If the login information is correct, S2 is shown if the user has admin privileges. Otherwise, P2 is shown. If the login information is incorrect, P1.1 is shown.

# P2 Overview



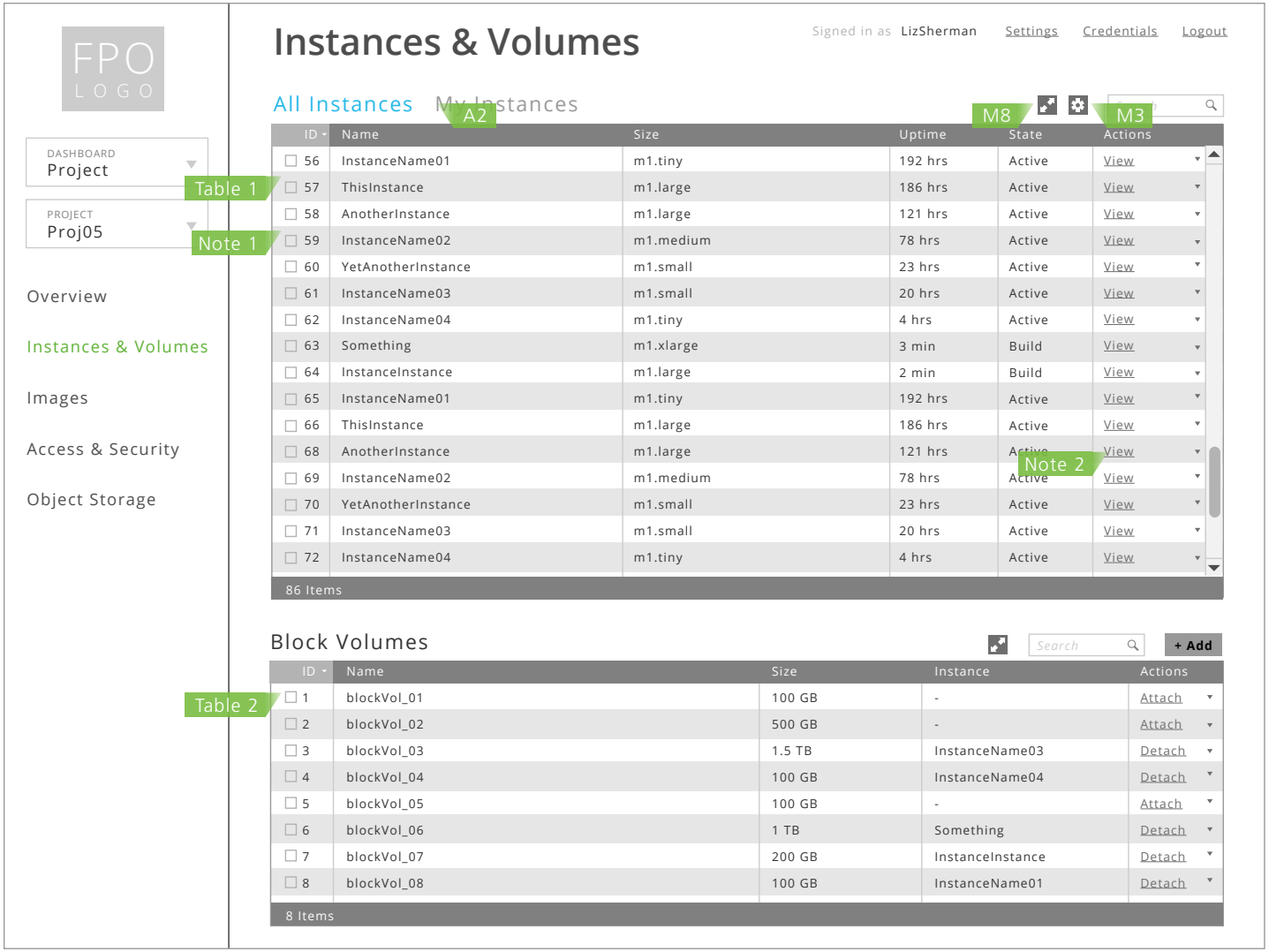

## TABLES

No tables.

## NOTES

1. The Dashboard dropdown allows the user to switch between System and Project dashboards.
2. The Project dropdown allows the user to switch between projects they have access to.

# P3 Instances & Volumes




## TABLES

1. **COLUMNS:** ID, Name, User, Host, Image, Size, Security Groups, IPs, Volumes, Uptime, State, Actions.

   **ACTIONS:** View (Console), Attach Volume (M6.1)/Detach Volume (Flash), Associate IP (M9.1), Terminate (M1:D2).

2. **COLUMNS:** ID, Name, Size, Instance, Actions.

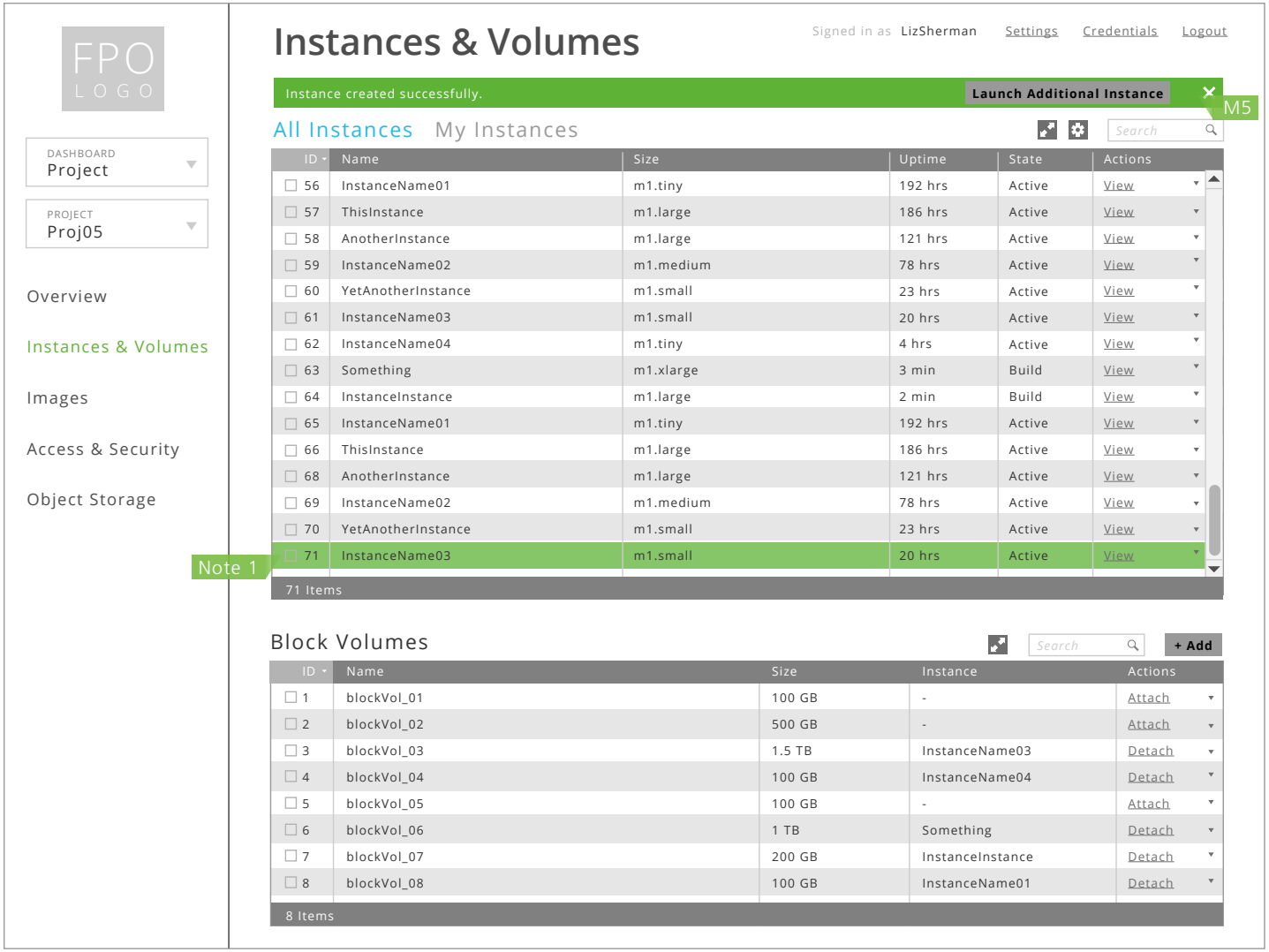
   **ACTIONS:** Attach (M12)/Detach( (Flash), Delete (M1:D4).

   **ADD:** M6.

## NOTES

1. Tables have a maximum height – content exceeding this height will cause continuous scrolling.
2. These options launch external consoles.

# P3.1 Instances & Volumes – New Instance



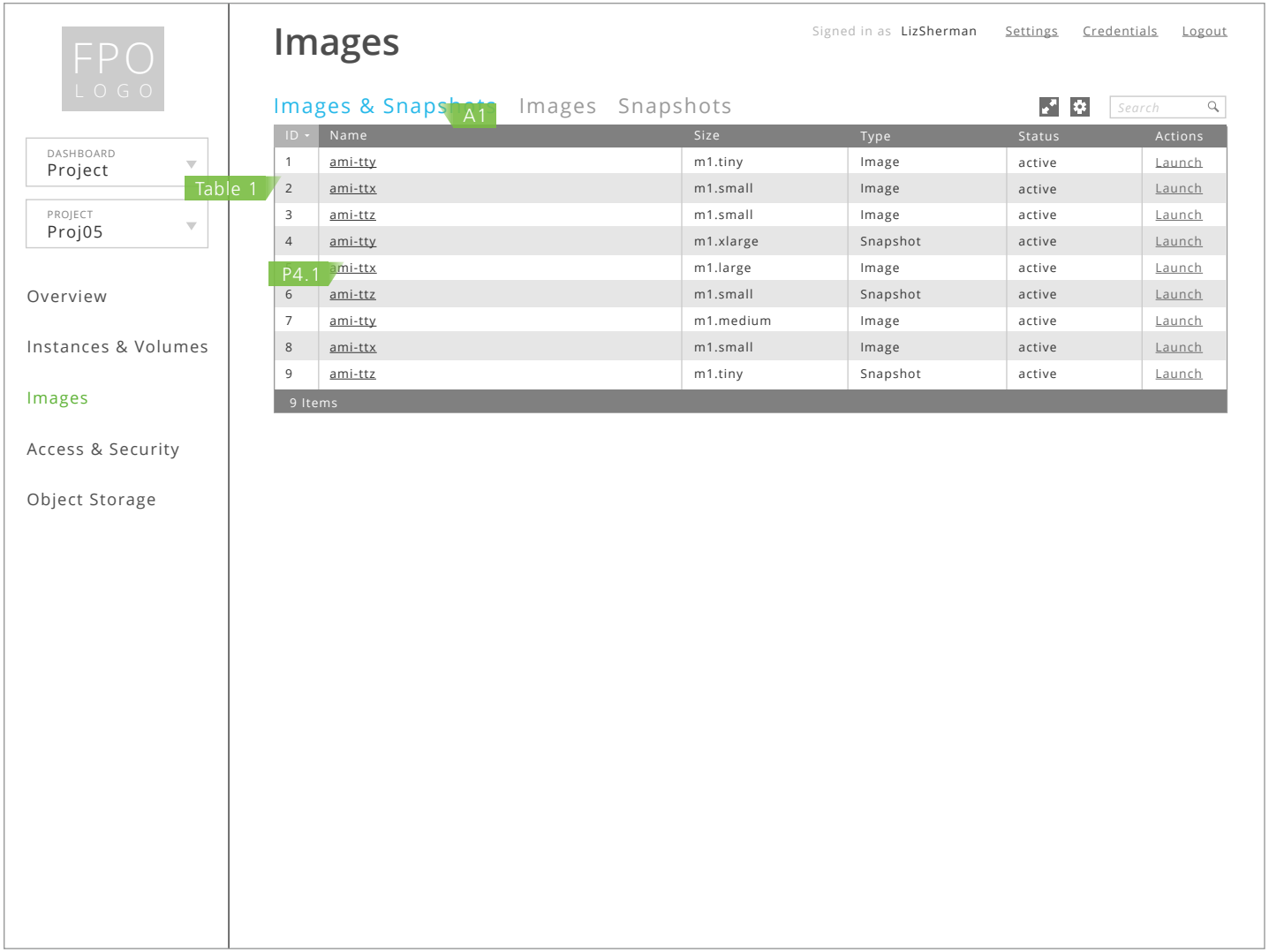

## TABLES

All tables for this screen are defined on P3.

## NOTES

1. This is an example of a Flash Status (see A1: Flash Statuses).

# P4 Images




## TABLES

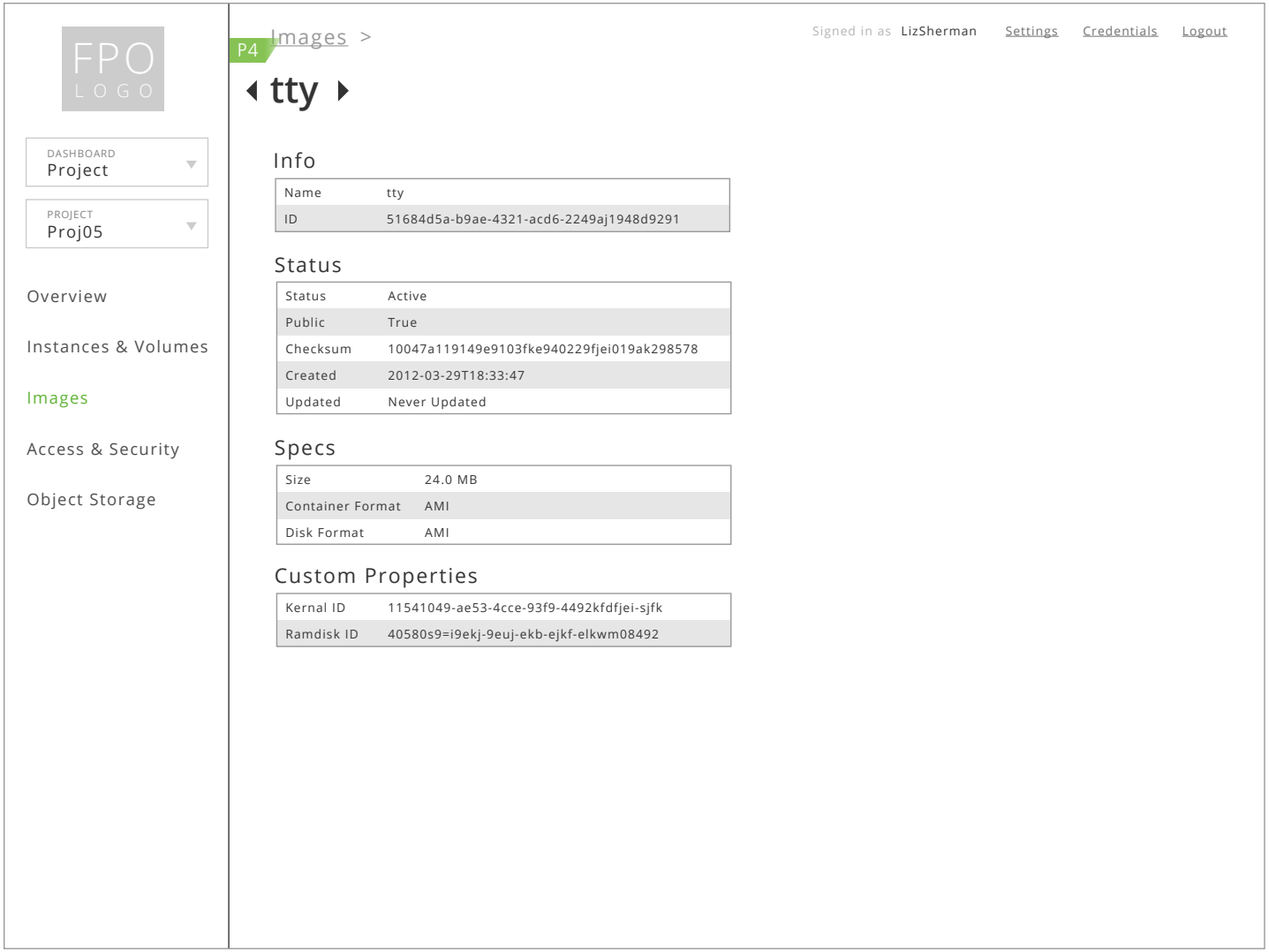
1. **COLUMNS:** ID, Name, Size, Type, Created, Updated, Status, Actions.

   **ACTIONS:** Launch (M5).

## NOTES

No notes.

# P4.1 Image Detail




## TABLES

1. **COLUMNS:** ID, Name, Size, Type, Created, Updated, Status, Actions.

   **ACTIONS:** Launch (M5).

## NOTES

No notes.

# P5 Access & Security

## TABLES

1. **COLUMNS:** Name, Fingerprint, Actions.

   **ACTIONS:** Delete (M1:D5).

   **ADD:** M2:D2.

2. **COLUMNS:** ID, IP, Instance, Actions.

   **ACTIONS:** Associate (M9)/Disassociate (Flash), Release (Flash).

3. **COLUMNS:** ID, Name, Description, Actions.

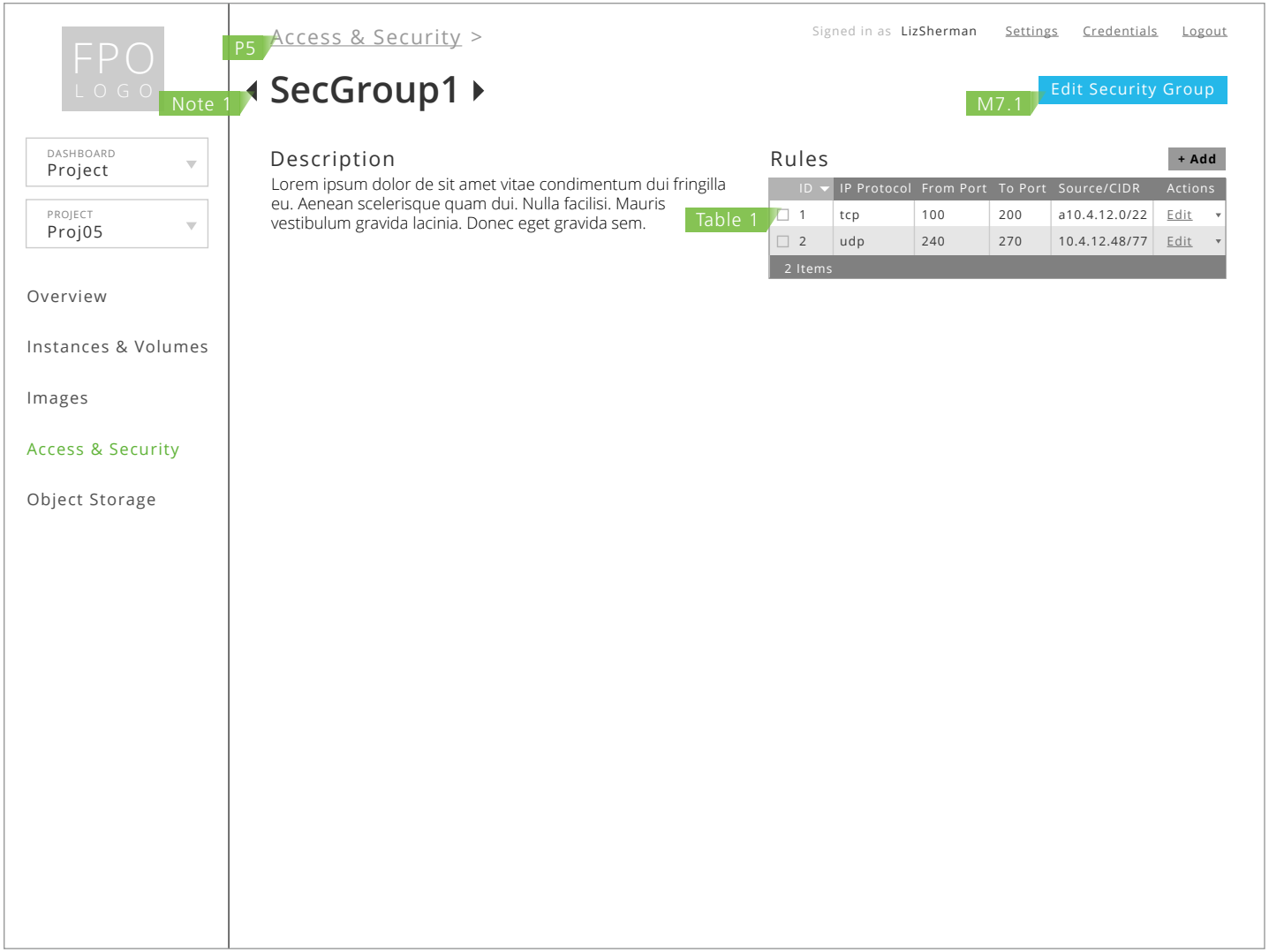
   **ACTIONS:** View (P5.1), Delete (M1:D8).

   **ADD:** M7.

## NOTES

No notes.

# P5.1 Security Group Detail




## TABLES

1. **COLUMNS:** ID, IP Protocol, From Port, To Port, Source/CIDR, Actions.

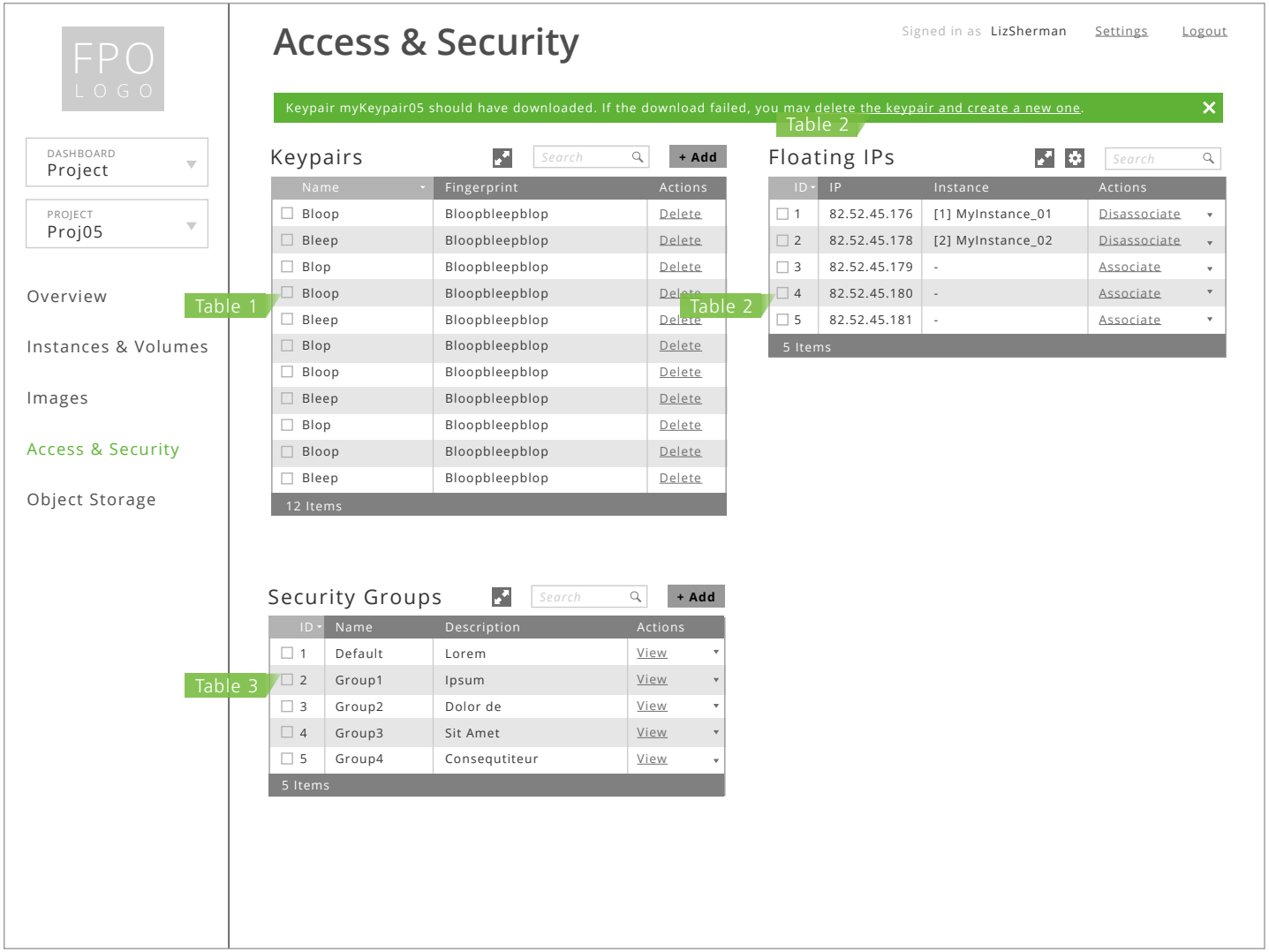
   **ACTIONS:** Edit (M7.3), Delete (Flash).

   **ADD:** M7.2.

## NOTES

1. User may navigate between security groups by clicking the Next and Previous arrows.

# P5.2 Access & Security (New Keypair)




## TABLES

1. **COLUMNS:** Name, Fingerprint, Actions.

   **ACTIONS:** Delete (M1:D5).

   **ADD:** M2:D2.

2. **COLUMNS:** ID, IP, Instance, Actions.

   **ACTIONS:** Associate (M9)/Disassociate (Flash), Release (Flash).

3. **COLUMNS:** ID, Name, Description, Actions.

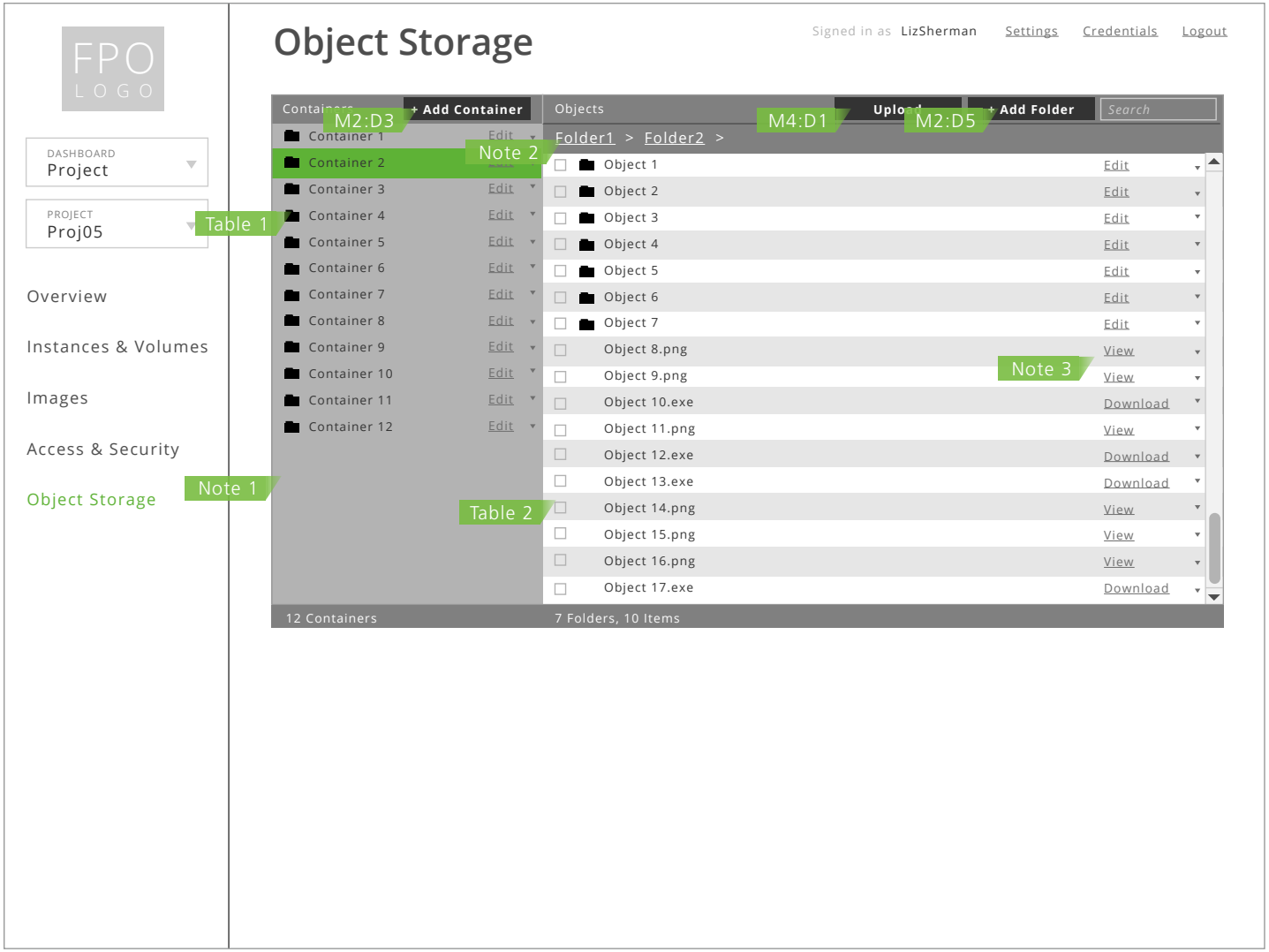
   **ACTIONS:** View (P5.1), Delete (M1:D8).

   **ADD:** M7.

## NOTES

No notes.

# P6 Containers




## TABLES

1. **ACTIONS:** Edit (M2:D4), Delete (M1:D7).
2. **DIRECTORY ACTIONS:** Edit (M2:D6), Delete (M1:D9).

   **OBJECT ACTIONS:** View/Download (See Note 3), Delete (M1:D6).

## NOTES

1. This column always shows an A to Z list of containers.
2. As the user navigates directories within a container, this area displays the current locational path. Selecting a previous directory navigates back to that directory.
3. The action for an object is contextual to the file type. If that object may be viewed within the browser, “View” is the default action. Otherwise, “Download” is the default action.

# P8 Server Error




## Error 502

There was a problem with the server. Please refresh the page or wait a few seconds.

This screen will be shown for any server errors.

This screen may be shown for the System Dashboard as well as the Project Dashboard.

### TABLES

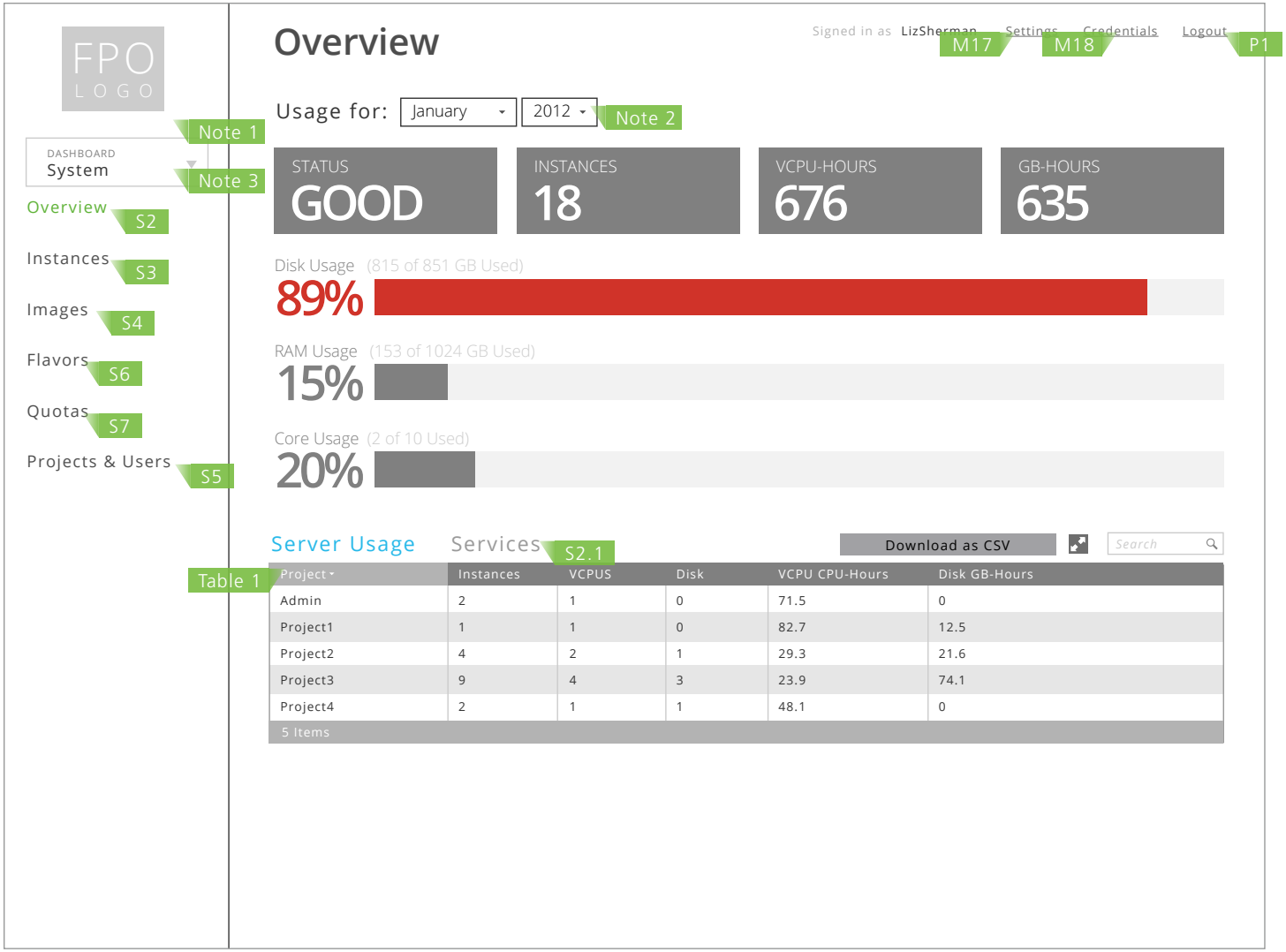
No tables.

### NOTES

No notes.

# HORIZON SYSTEM DASHBOARD

# S2 Overview



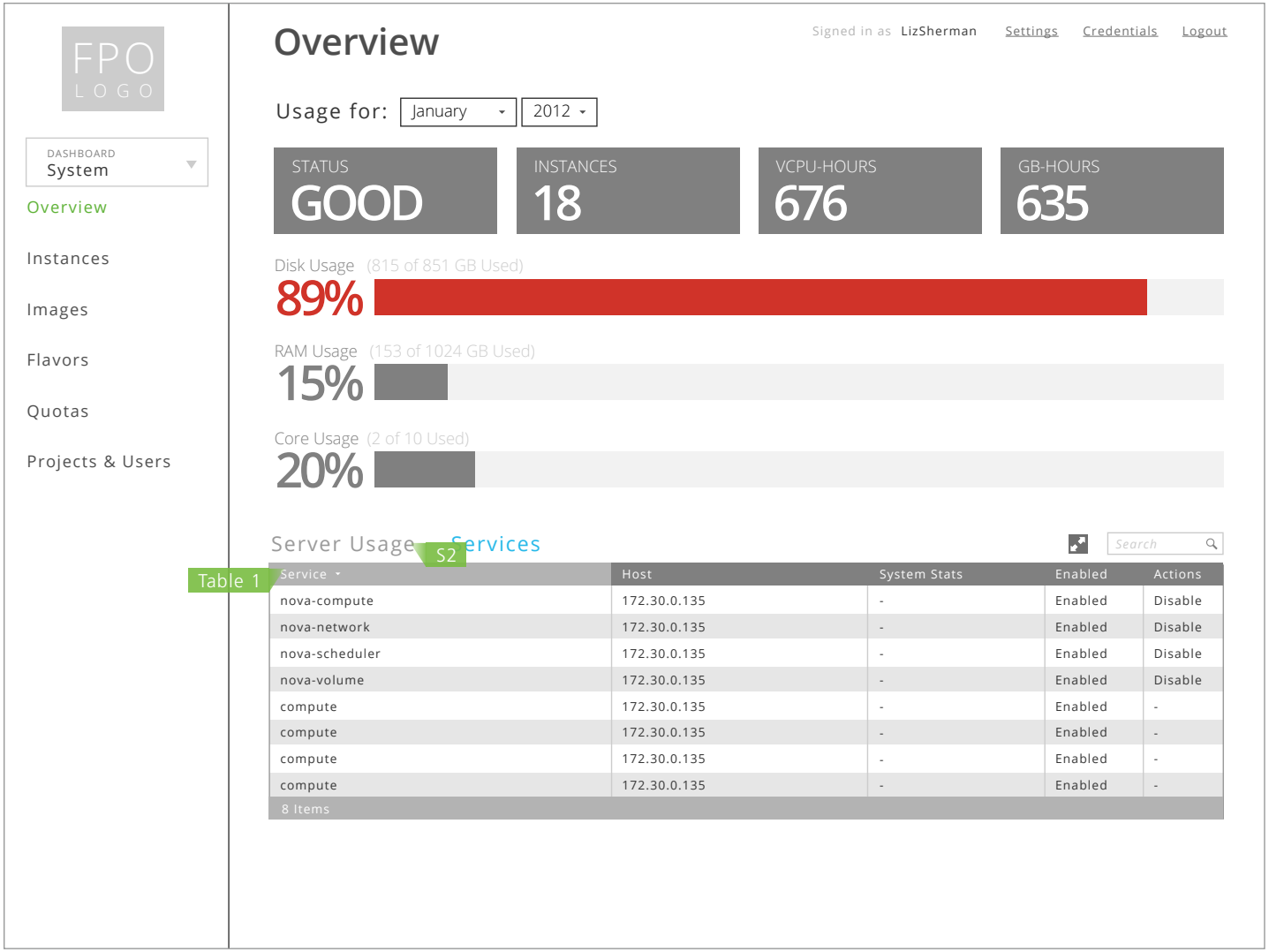

## TABLES

1. **COLUMNS:** Project, Instances, VCPUs, Disk, VCPU CPU-Hours, Disk GB-Hours

## NOTES

1. Unlike the User Dashboard, the System Dashboard does not show a Project Dropdown.
2. Month and year dropdowns allow the user to view different sets of data.
3. The Dashboard dropdown allows the user to switch between System and Project dashboards.

# S2.1 Overview (Services Table)




## TABLES

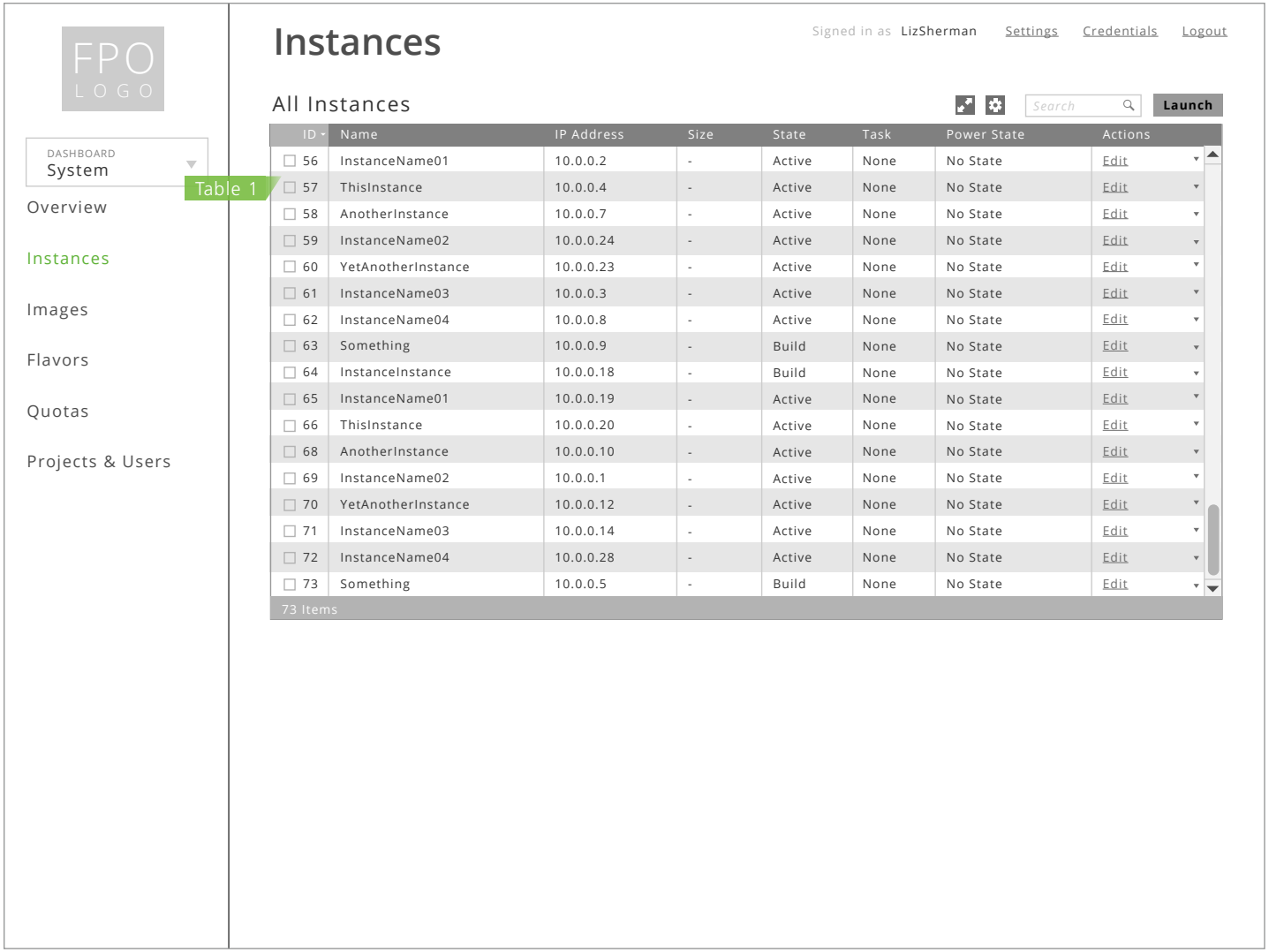
1. **COLUMNS:** Service, Host, System Stats, Enabled, Actions.

   **ACTIONS:** Disable (Flash).

## NOTES

No notes.

# S3 Instances




## TABLES

1. **COLUMNS:** ID, Name, IP Address, Project, User, Host, Image, Size, Security Groups, IPs, Volumes, Task, State, Power State, Actions.

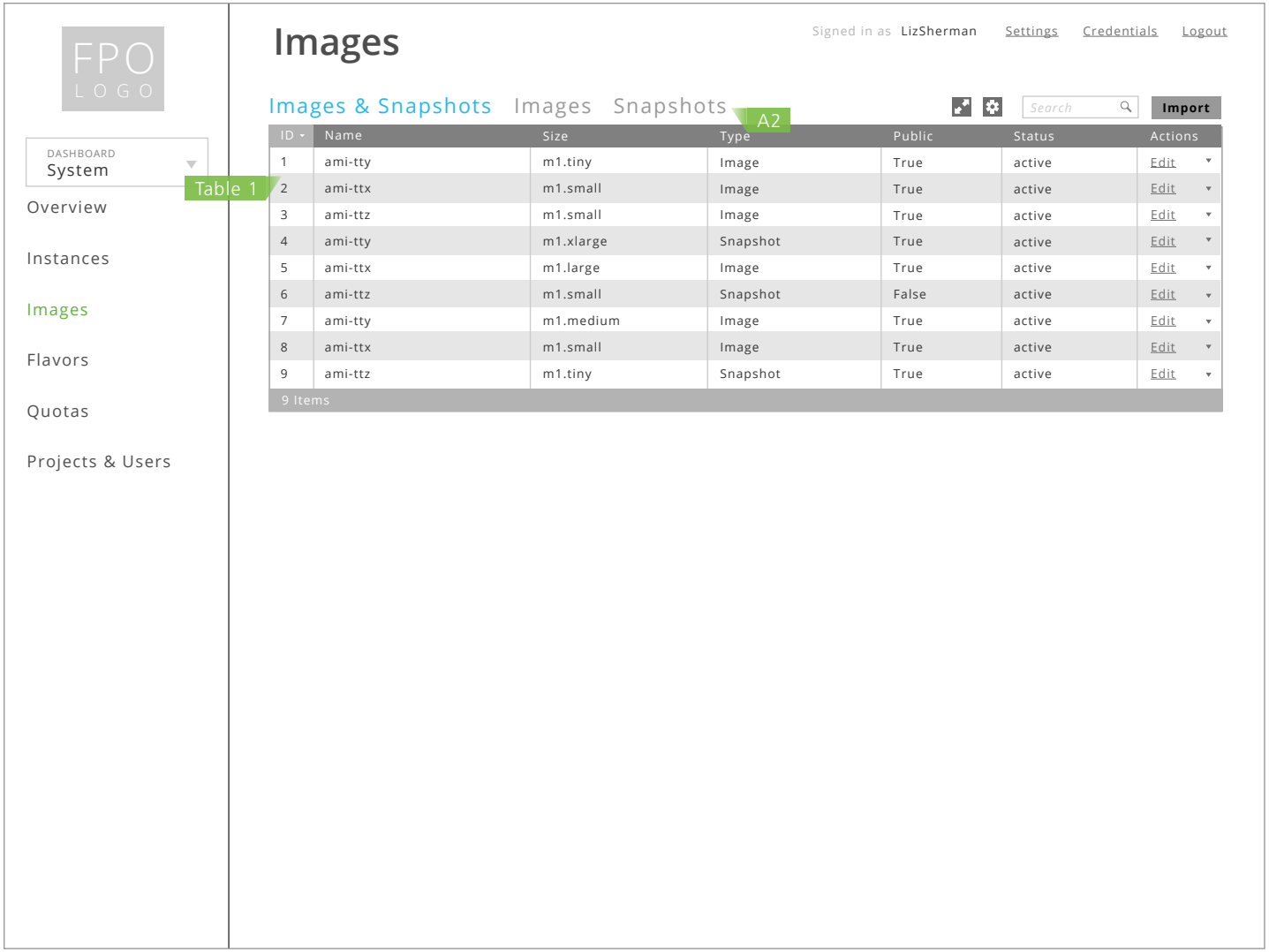
   **ACTIONS:** Edit (M5.1), View (Console), Log (Log), Snapshot (M10), Pause (Flash), Suspend (Flash), Reboot (M1:D3), Terminate(M1:D2).

   **LAUNCH:** P4 (Project Dashboard).

## NOTES

No notes.

# S4 Images




## TABLES

1. **COLUMNS:** ID, Name, Size, Type, Created, Updated, Public, Status, Actions.

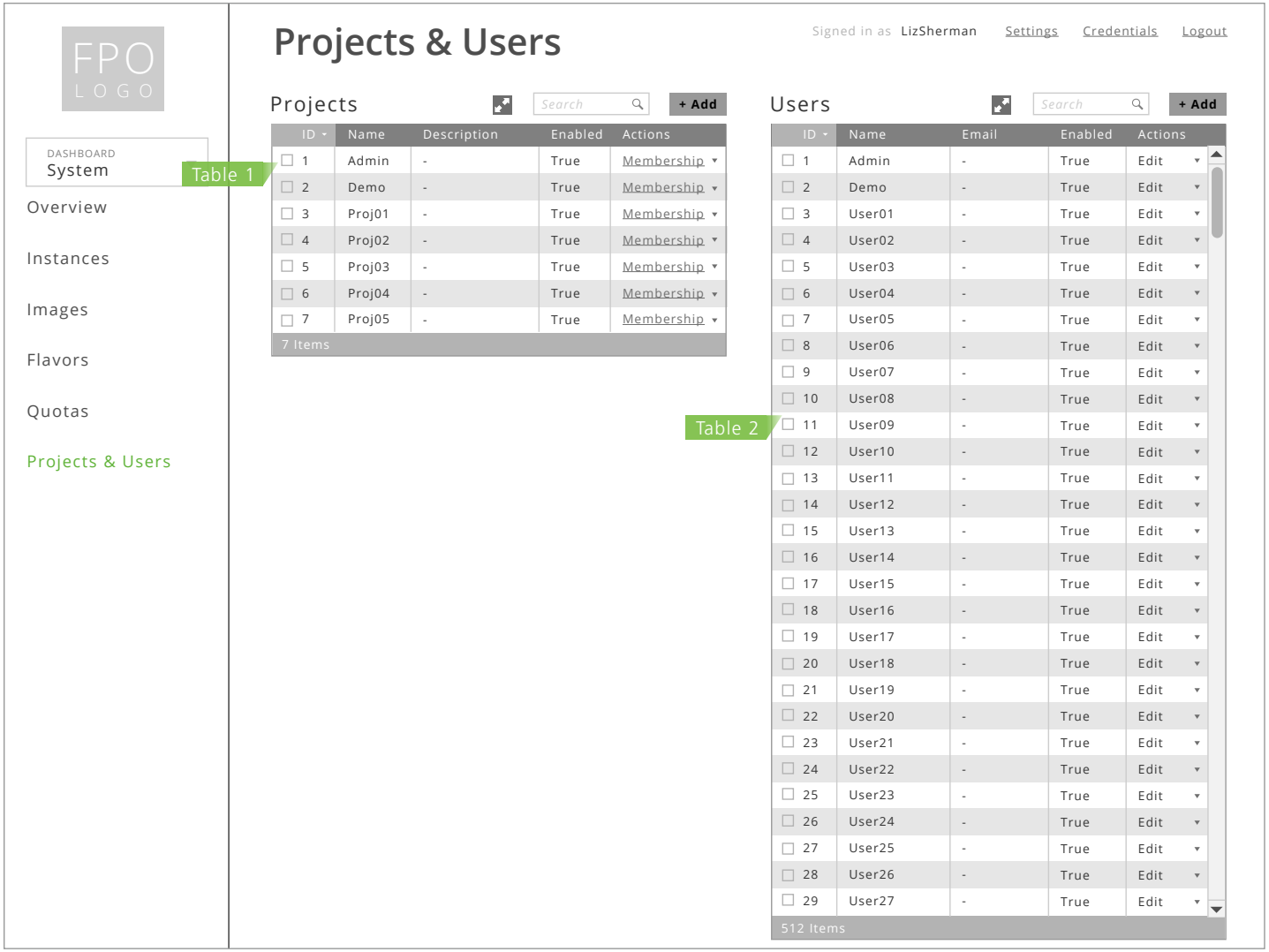
   **ACTIONS:** Edit (M12), Delete (M1:D10).

   **IMPORT:** (M19).

## NOTES

No notes.

# S5 Projects & Users




## TABLES

1. **COLUMNS:** ID, Name, Description, Enabled, Actions.

   **ACTIONS:** Membership (M14.1), Quota (M15.1), Edit (M13.1), Details (S5.1), Delete (M1:D11).

   **ADD:** (M13).

2. **COLUMNS:** ID, Name, Email, Enabled, Actions.

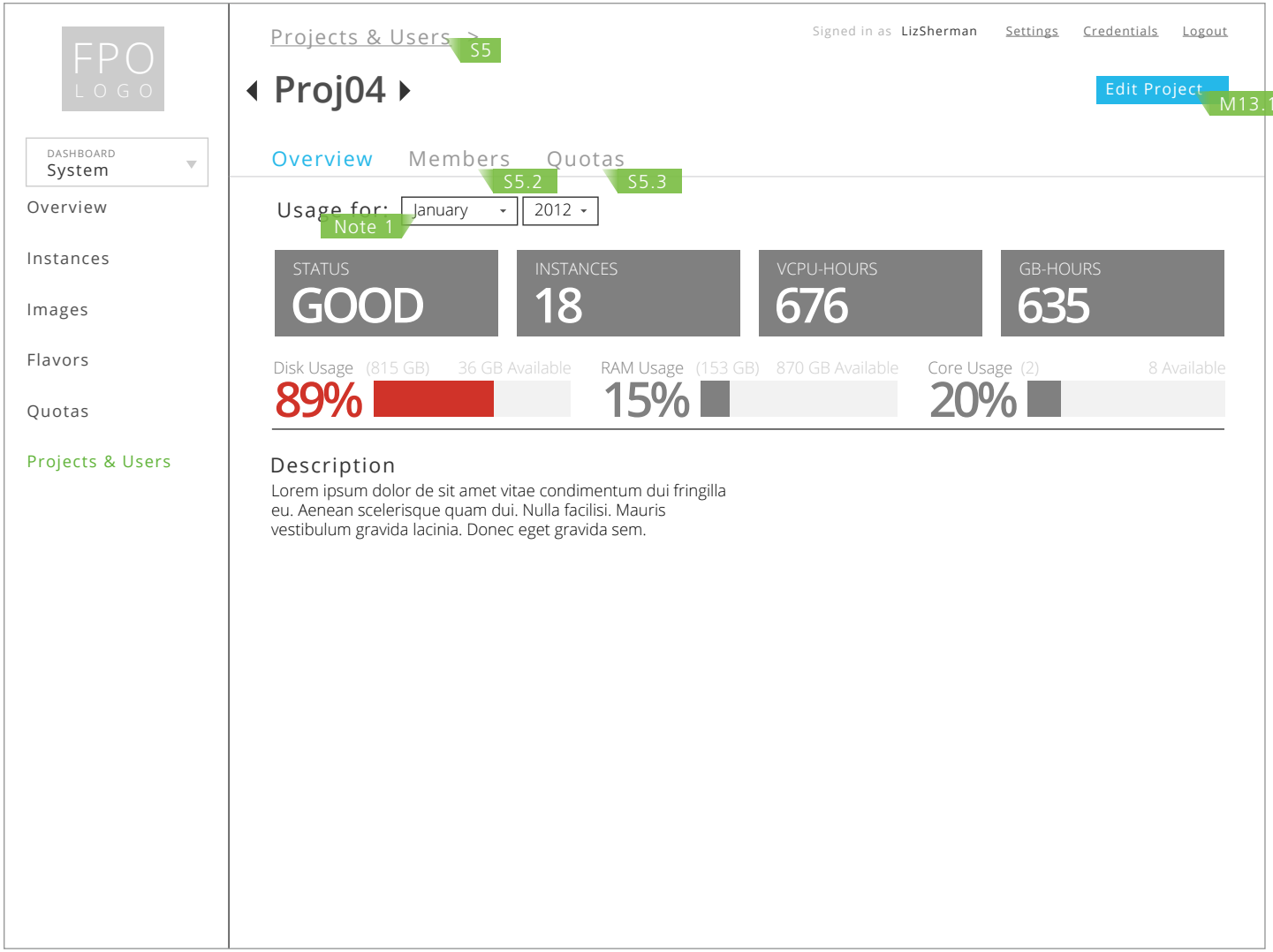
   **ACTIONS:** Edit (M16.1), Disable (Flash), Delete (M1:D12).

   **ADD:** (M16).

## NOTES

No notes.

# S5.1 Project Detail (Overview)



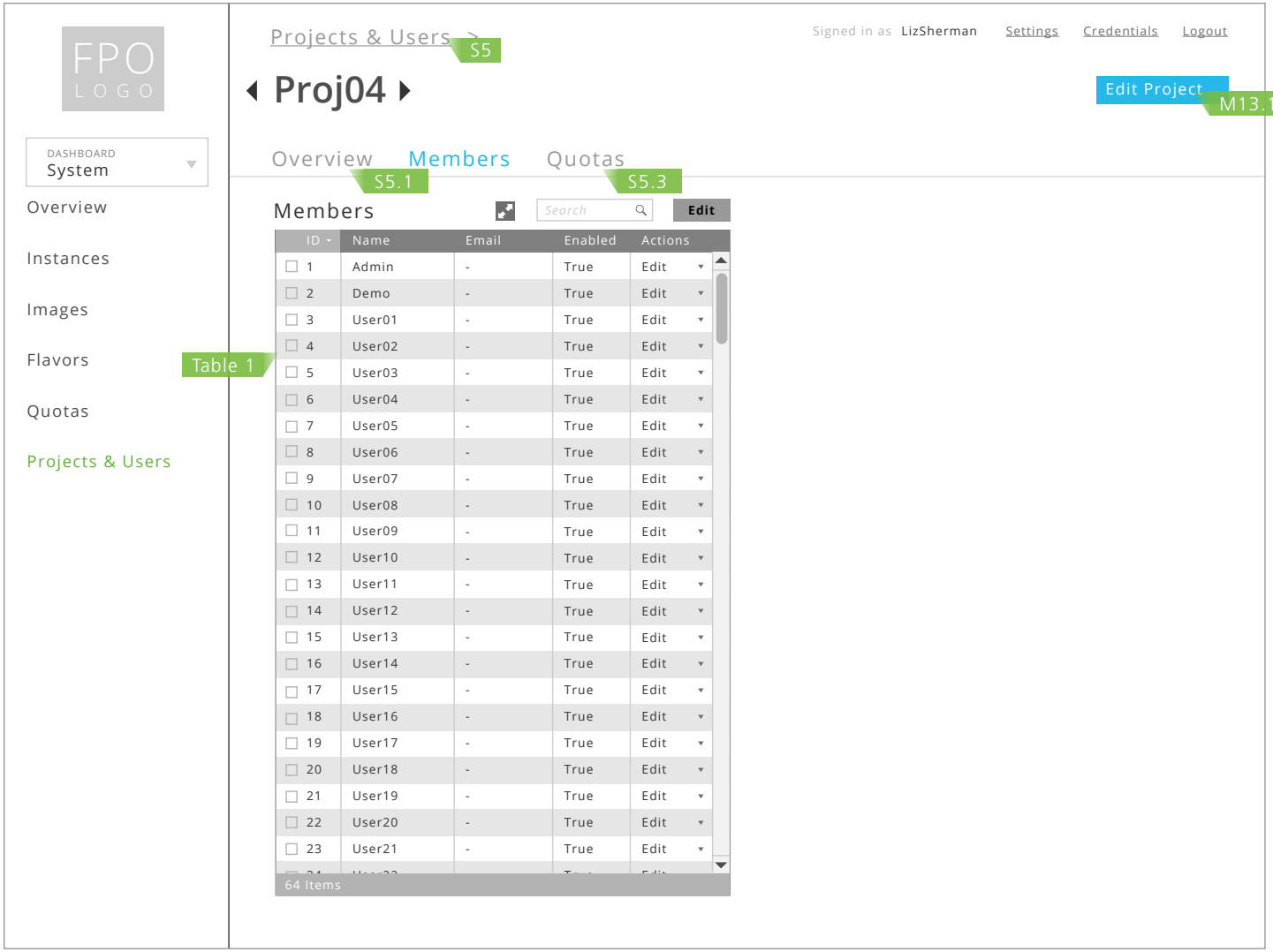

## TABLES

No tables.

## NOTES

1. Month and year dropdowns allow the user to view different sets of data.

# S5.2 Project Detail (Members)



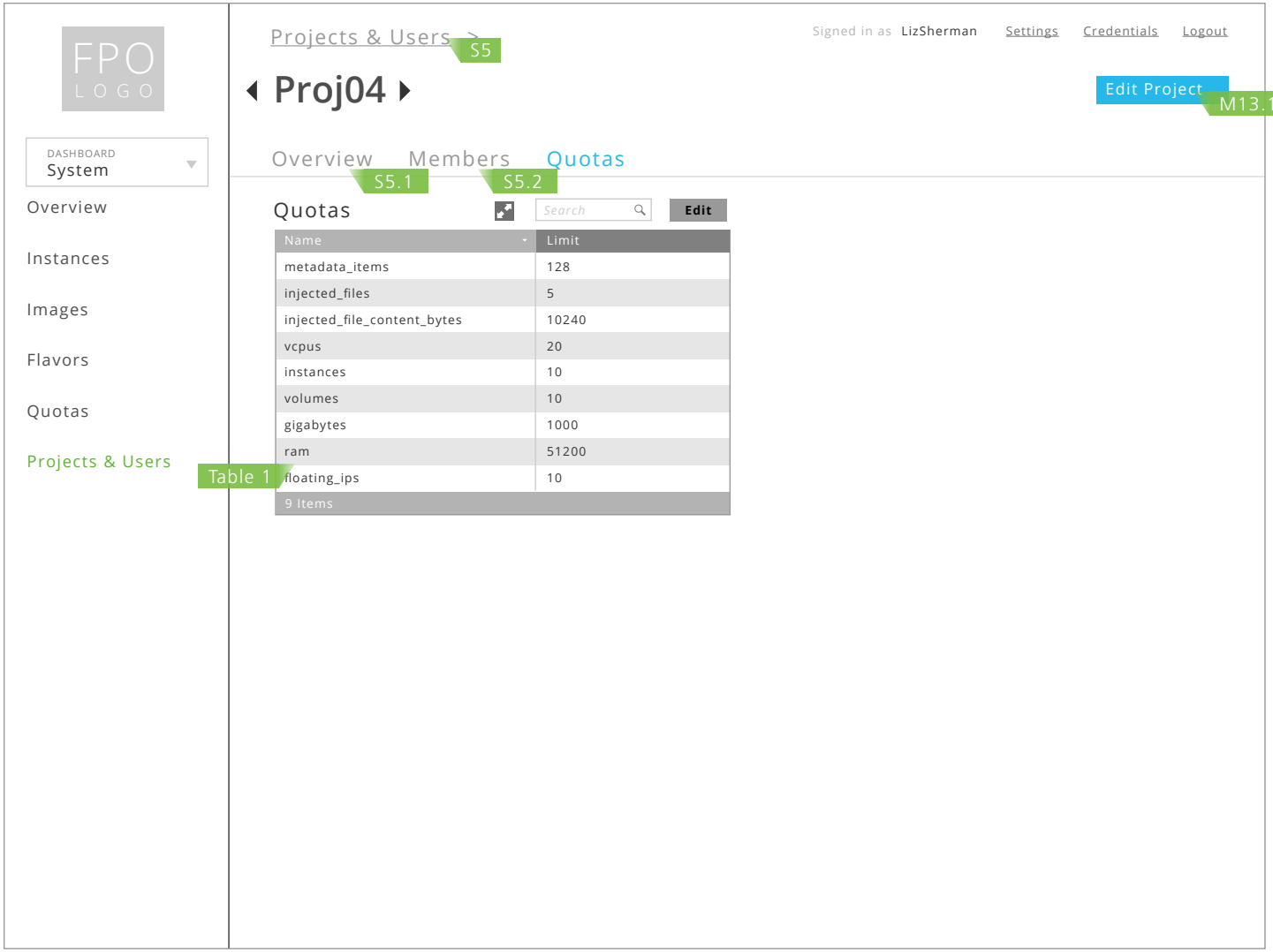

## TABLES

1. **COLUMNS:** ID, Name, Email, Enabled, Actions.
   **ACTIONS:** Edit (M16.1), Disable/Enable (Flash).
   **EDIT:** M14.1

## NOTES

No notes.

# S5.3 Project Detail (Quotas)




**TABLES**

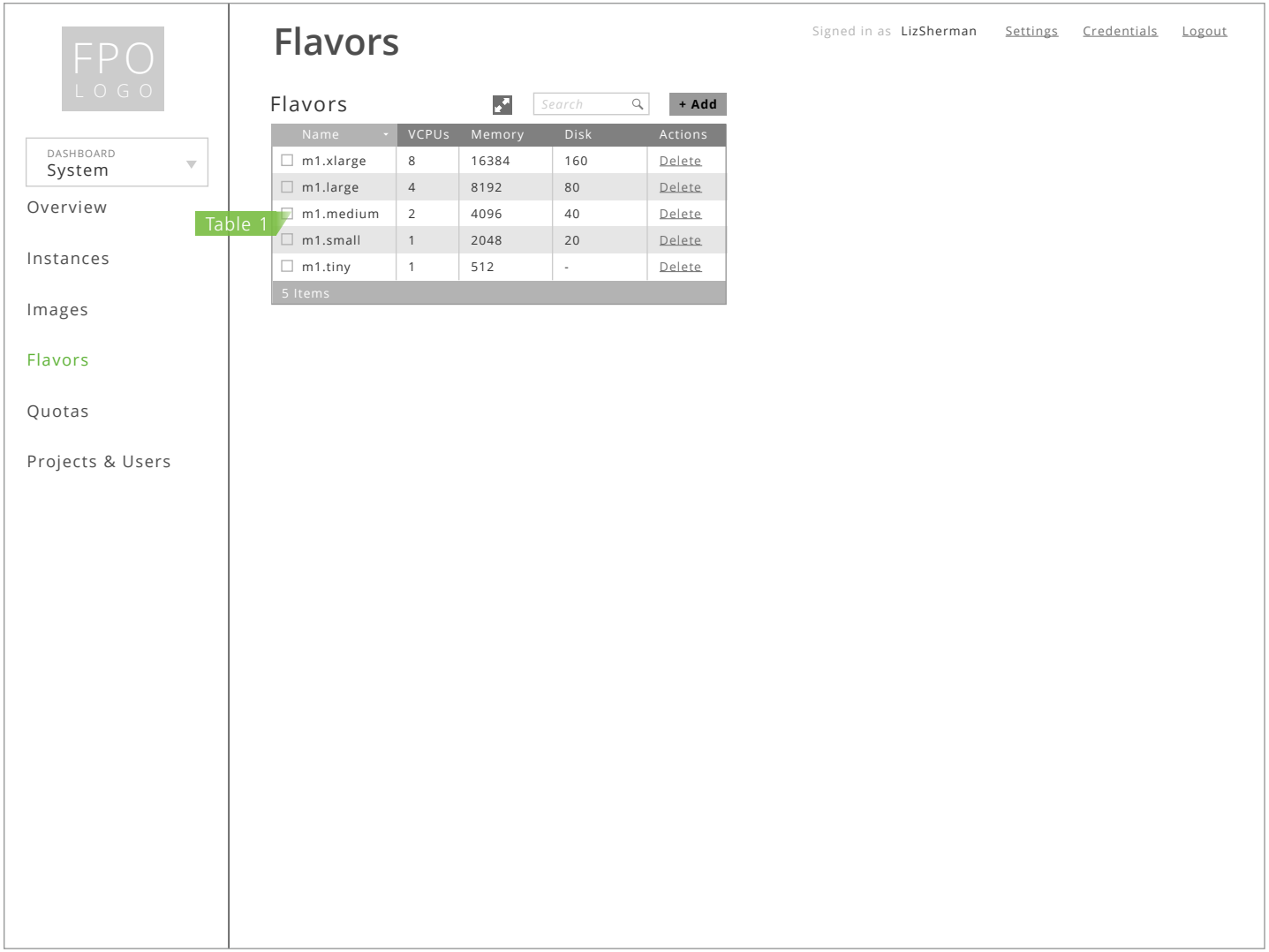
1. **COLUMNS:** Name, Limit.

   **EDIT:** M15.1.

**NOTES**

No notes.

# S6 Flavors




## TABLES

1. **COLUMNS:** Name, VCPUs, Memory, Disk, Actions.

   **ACTIONS:** Delete (M1:D13).

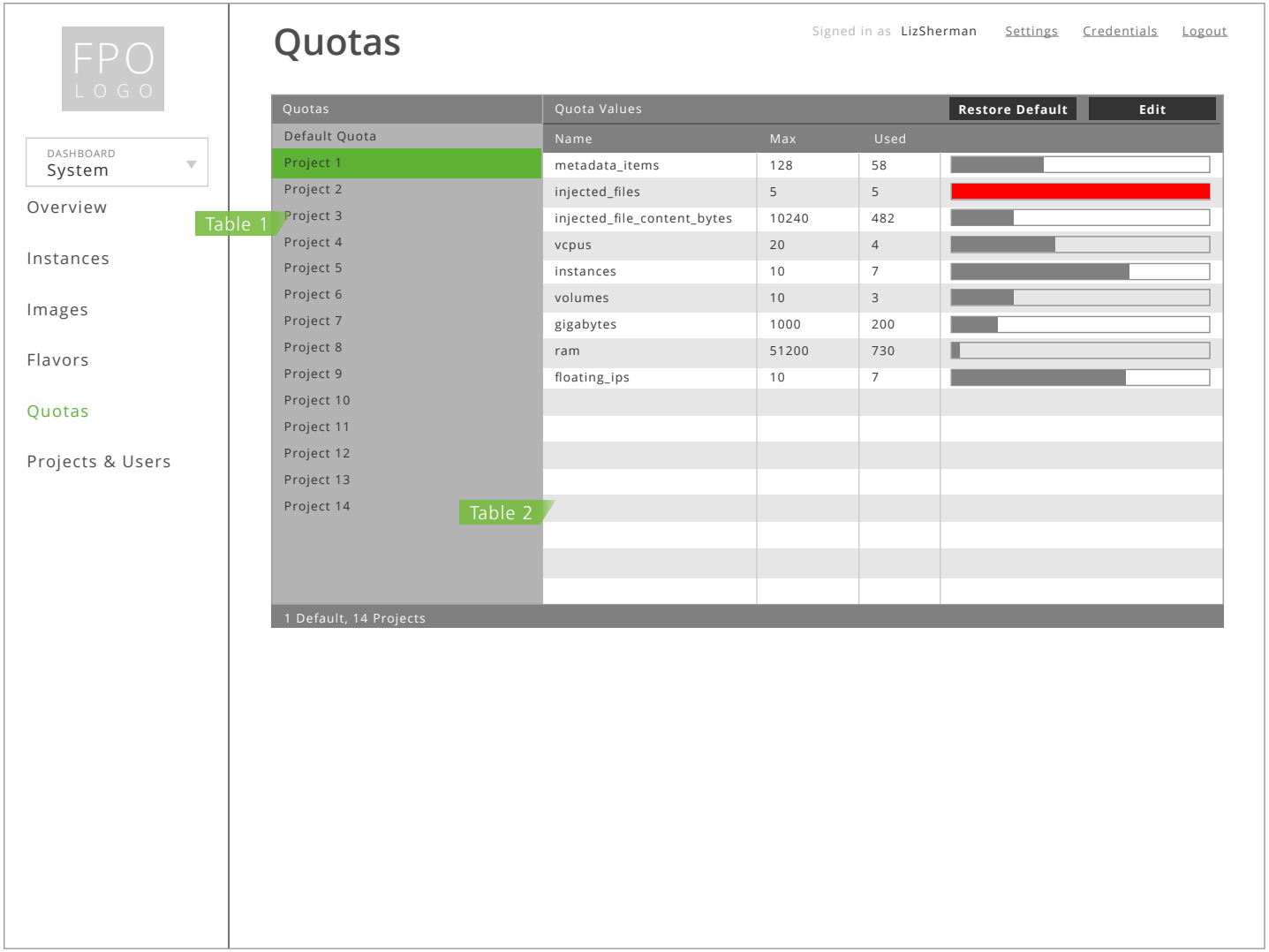
   **ADD:** (M11).

2. **COLUMNS:** Name, Limit.

## NOTES

No notes.

# S7 Quotas




## TABLES

1. **COLUMNS:** Quotas.
2. **COLUMNS:** Name, Max, Used, [Visual].

   **RESTORE DEFAULT:** Update values.

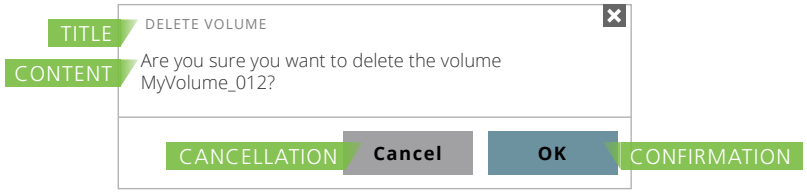
   **EDIT:** M15.1.

## NOTES

No notes.

# MODALS

# M1 Generic Dialog




This screen is a modal screen and occurs on top of the previous screen.

The Generic Dialog screen defines the template for the way in which prompts are offered to the user.

The TITLE, CONTENT, CONFIRMATION, and CANCELLATION values are defined for each screen as seen below. In some cases, elements such as the TITLE and CANCELLATION button may be removed.

## GENERIC DIALOG VALUES

**D1**

Title: Forgotten Password

Content: Please check with your system admin for password recovery.

Confirmation: OK (S1)

**D2**

Title: Terminate Instance

Content: Are you sure you want to terminate the instance [Instance Name]?

Confirmation: Terminate (Previous screen)

Cancellation: Cancel (Previous screen)

**D3**

Title: Reboot Instance

Content: Are you sure you want to reboot the instance [Instance Name]?

Confirmation: Reboot (Previous screen)

Cancellation: Cancel (Previous screen)

**D4**

Title: Delete Volume

Content: Are you sure you want to delete the volume [Volume Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D5**

Title: Delete Keypair

Content: Are you sure you want to delete keypair [Keypair Name]?

Confirmation: Delete (Previous screen if launched from table, M2:D2 if launched from P5.2 flash notification)

Cancellation: Cancel (Previous screen)

**D6**

Title: Delete Object

Content: Are you sure you want to delete the object [Object Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

## GENERIC DIALOG VALUES CONTINUED

**D7**

Title: Delete Container

Content: Are you sure you want to delete the container [Container Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D8**

Title: Delete Security Group

Content: Are you sure you want to delete the security group [Security Group Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D9**

Title: Delete Directory

Content: Are you sure you want to delete the directory [Directory Name]? This will also delete the contents of this directory.

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D10**

Title: Delete Image

Content: Are you sure you want to delete the image [Image Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D11**

Title: Delete Project

Content: Are you sure you want to delete the project [Project Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

**D12**

Title: Delete User

Content: Are you sure you want to delete the user [User Name]?

Confirmation: Delete (Previous screen)

Cancellation: Cancel (Previous screen)

# M1 Generic Dialog (cont.)

## GENERIC DIALOG VALUES

**D13**

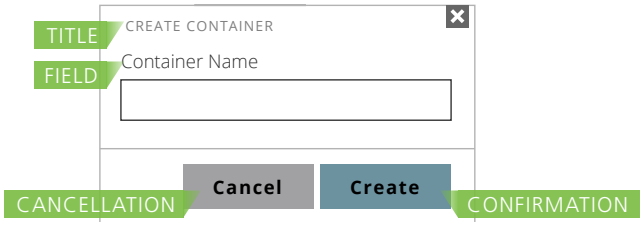
Title: Delete Flavor

Content: Are you sure you want to delete the flavor [Flavor Name]?

Confirmation: Delete (Previous Screen)

Cancellation: Cancel (Previous Screen)

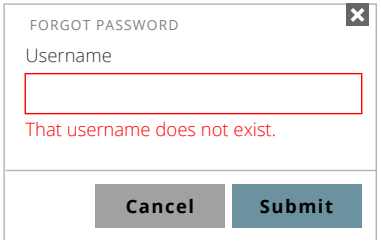
# M2 Generic Input




This screen is a modal screen and occurs on top of the previous screen.

The Generic Input screen defines the template for the way in which the user enters a single value.

The TITLE, FIELD, CONFIRMATION, and CANCELLATION values are defined for each screen as seen below.




Generic Dialog errors highlight the appropriate fields and include a description of what went wrong.

## GENERIC INPUT VALUES

**D1**

Title: Create Snapshot

Field: Snapshot Name

Confirmation: Create (Previous Screen)

Cancellation: Cancel (Previous Screen)

**D2**

Title: Create Keypair

Field: Keypair Name

Confirmation: Download (Begin download, P5.2)

Cancellation: Cancel (Previous Screen)

**D3**

Title: Create Container

Field: Container Name

Confirmation: Create (Previous Screen)

Cancellation: Cancel (Previous Screen)

**D4**

Title: Edit Container

Field: Container Name (this field is pre-populated with the current container name)

Confirmation: Update (Previous Screen)

Cancellation: Cancel (Previous Screen)

**D5**

Title: Add Directory

Field: Directory Name

Confirmation: Create (Previous Screen)

Cancellation: Cancel (Previous Screen)

**D6**

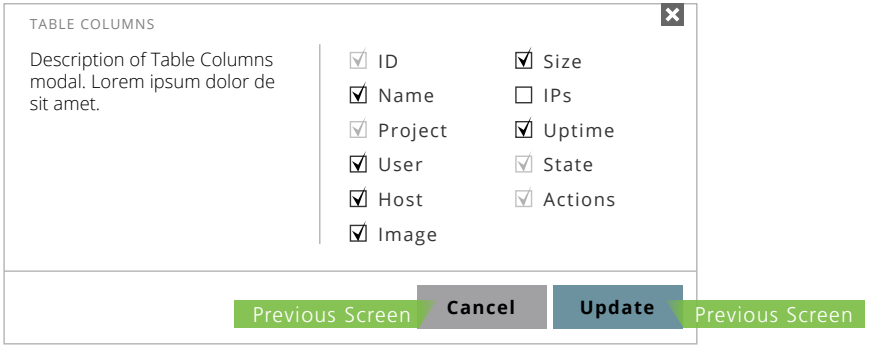
Title: Edit Directory

Field: Directory Name (this field is pre-populated with the current directory name)

Confirmation: Update (Previous Screen)

Cancellation: Cancel (Previous Screen)

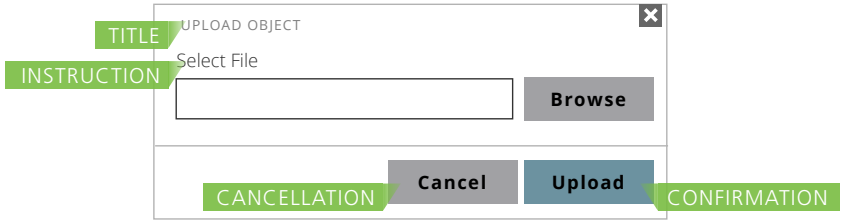
# M3 Table Options




This screen is a modal screen and occurs on top of the previous screen.

This control allows the user to toggle the visibility of non-required columns.

# M4 Generic Upload




This screen is a modal screen and occurs on top of the previous screen.

The Generic Upload screen defines the template for the way in which the user uploads files.

The TITLE, INSTRUCTION, CONFIRMATION, and CANCELLATION values are defined for each screen as seen below.

## GENERIC INPUT VALUES

**D1**

Title: Upload Object

Instruction: Select File

Confirmation: Upload (4.1)

Cancellation: Cancel (Previous Screen)

**D2**

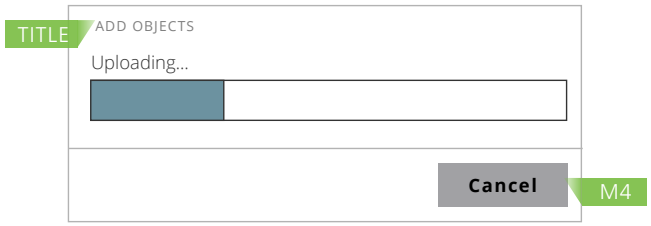
Title: Import Image

Instruction: Select Image File

Confirmation: Import (4.1)

Cancellation: Cancel (Previous Screen)

# M4.1 Uploading Object

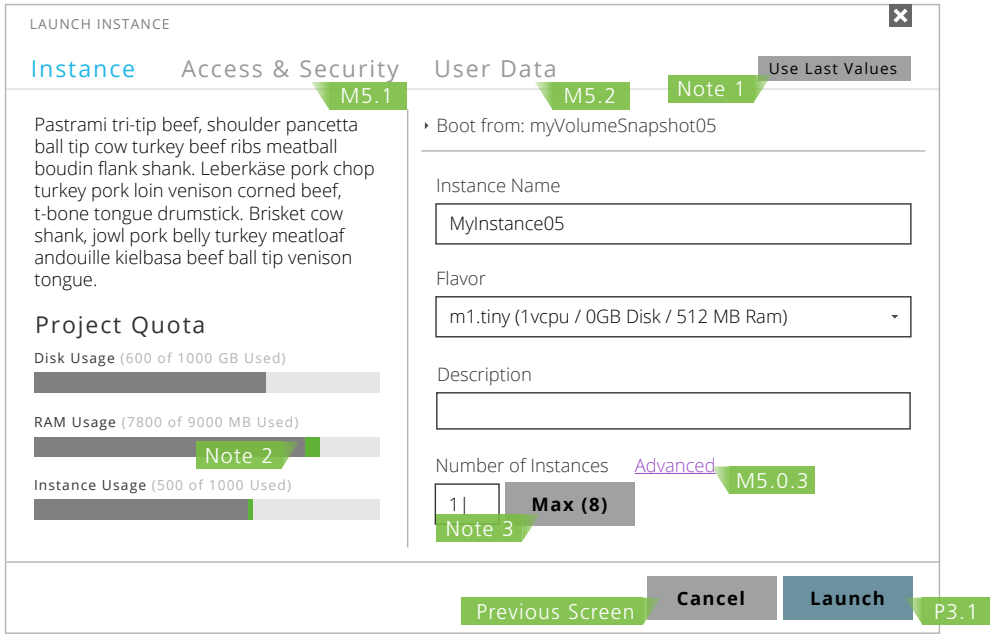



This screen is a modal screen and occurs on top of the previous screen.

The TITLE for this modal uses the same TITLE as the originating M4 modal.

Upon completion returns to screen previous to M4.

# M5 Launch Instance (Instance)

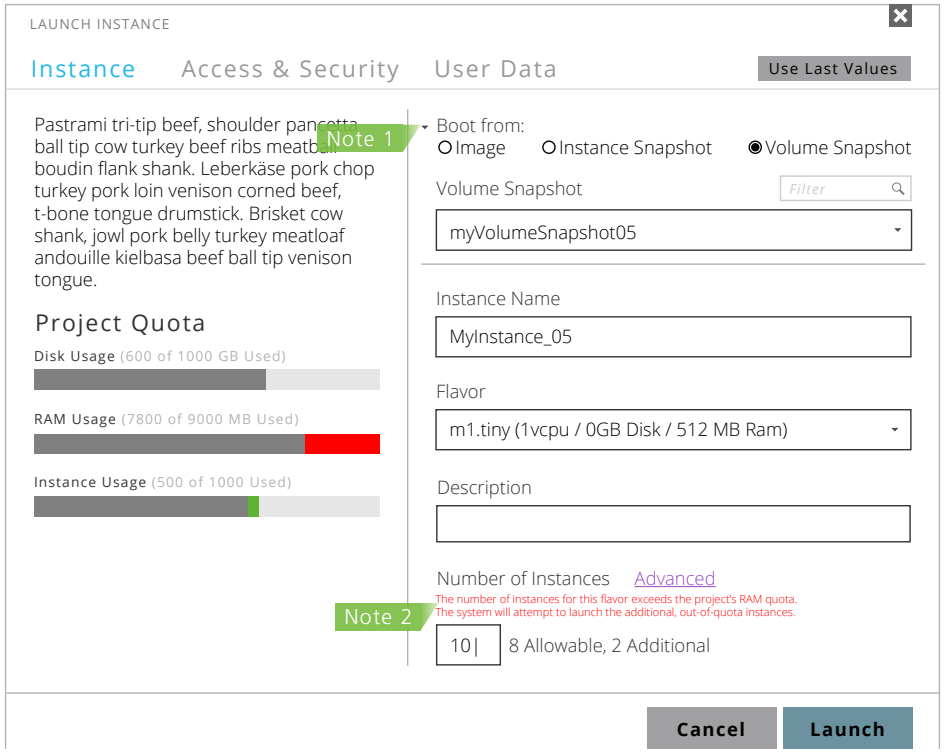



This screen is a modal screen and occurs on top of the previous screen.

**NOTES**

1. Clicking this button populates all fields on all screen tabs with the values of the instance last launched by this user.
2. The projected impact of the instances launched is visually displayed in relation to the project quota.
3. Clicking this button enters the maximum of allowable instances for the selected flavor (bound by the project quota).

# M5.0.1 Launch Instance (Quota Exceeded)



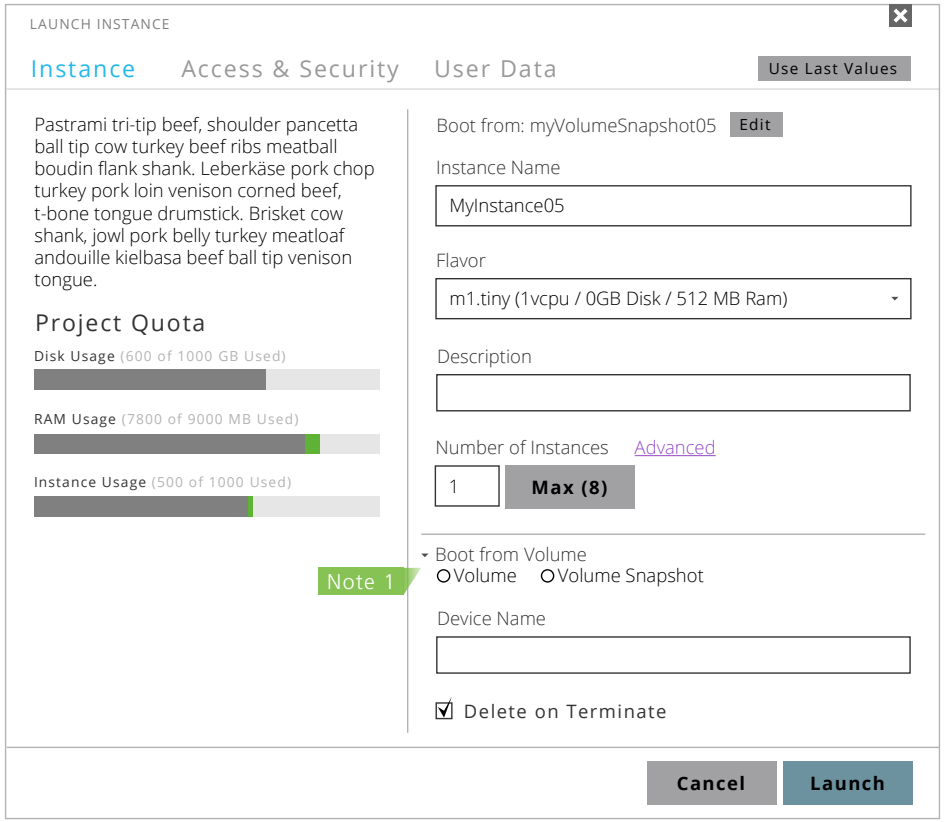

This screen is a modal screen and occurs on top of the previous screen.

This screen shows an alternate state of M5.

**NOTES**

1. When the Boot From section is expanded, the user may choose the boot target.
2. If the number of instances enters exceeds a project quota then error text is shown explaining the number of allowable and additional instances.

# M5.0.2 Launch Instance (Boot from Volume)



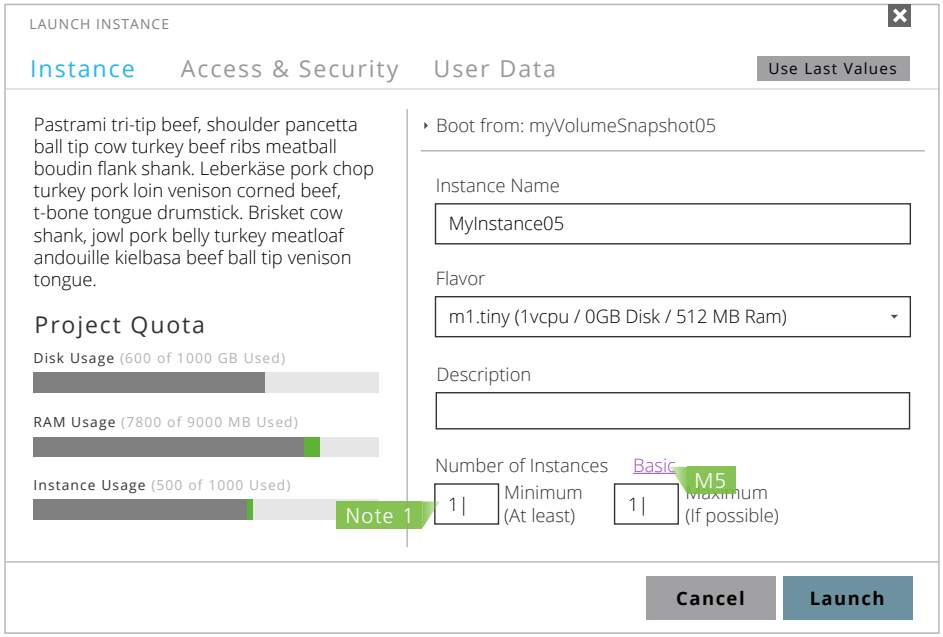

This screen is a modal screen and occurs on top of the previous screen.

This screen shows an alternate state of M5.

**NOTES**

1. The Boot from Volume section is shown only if the boot target is an image. By default this section is minimized.

# M5.0.4 Launch Instance (Boot from Volume)



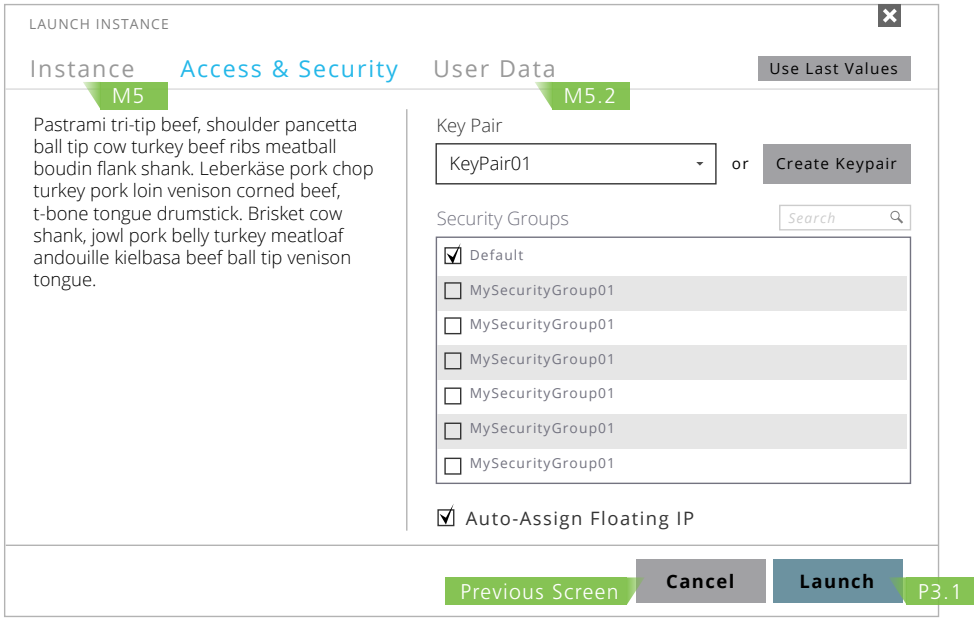

This screen is a modal screen and occurs on top of the previous screen.

This screen shows an alternate state of M5.

## NOTES

1. This advanced view allows users to specifically define the Minimum number of instances to launch (launch at least this many or fail the call) and hte Maximum number of instances to launch (launch as many of these instances as possible).

# M5.1 Launch Instance (Access & Security)

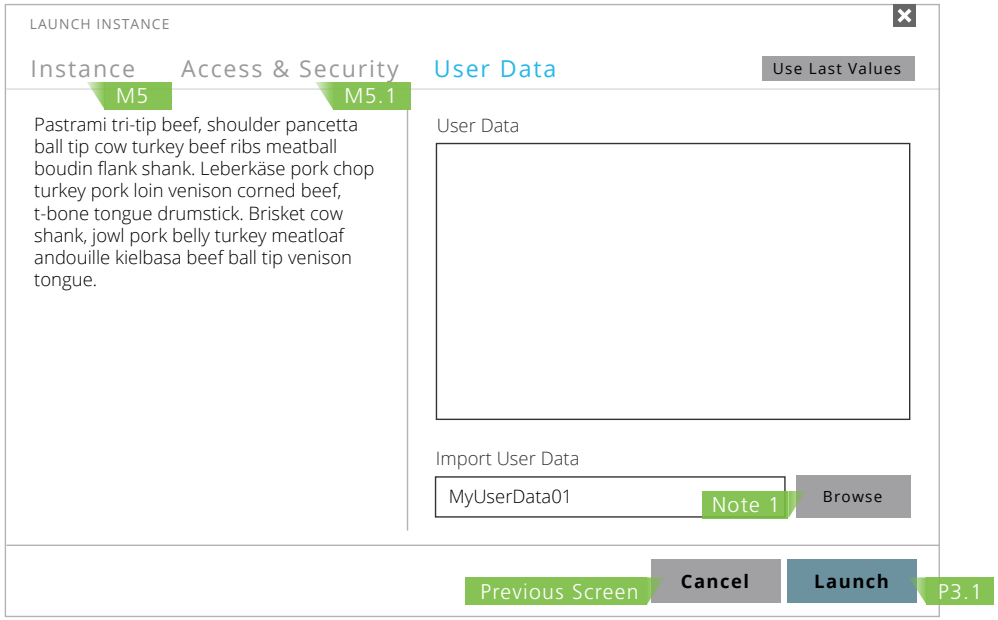



This screen is a modal screen and occurs on top of the previous screen.

**NOTES**

1. If this screen has been entered from P3.1 (after the creation of an instance), all fields are prepopulated with values from the last created instance.
2. Launches a file browser dialog. Selection of a file imports its contents into the User Data field.
3. Based on the selected size template, if this value exceeds the project quota then this number will automatically change to the largest possible value.
4. This button will populate all fields with the values from the last launched instance. If no previous instances have been launched, this button does not appear.

# M5.2 Launch Instance (User Data)

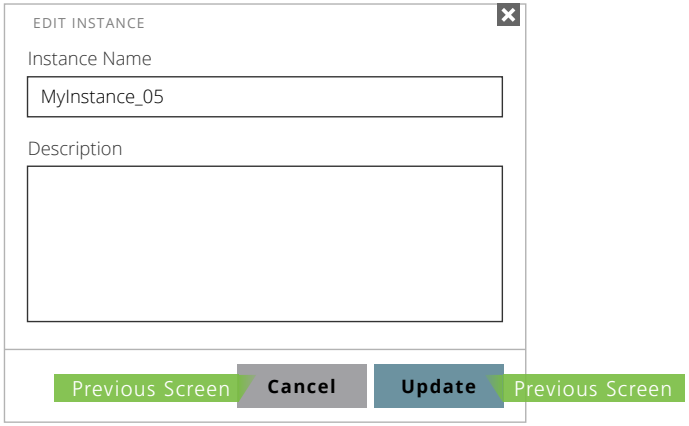



This screen is a modal screen and occurs on top of the previous screen.

**NOTES**

1. Launches a file browser dialog. Selection of a file imports its contents into the User Data field.

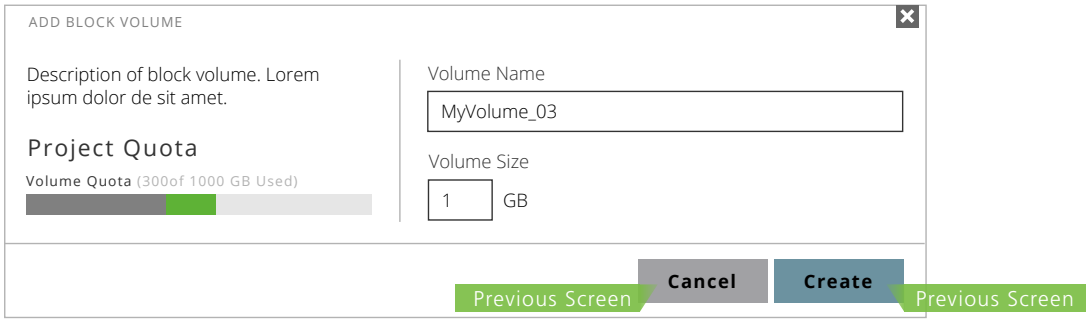
# M5.3 Edit Instance




This screen is a modal screen and occurs on top of the previous screen.

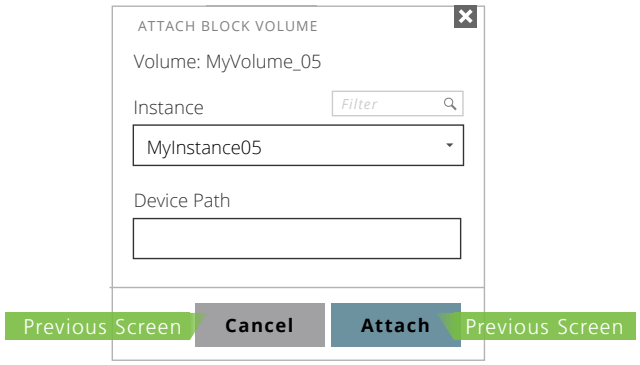
Fields are prepopulated with any currently existing data.

# M6 Add Volume



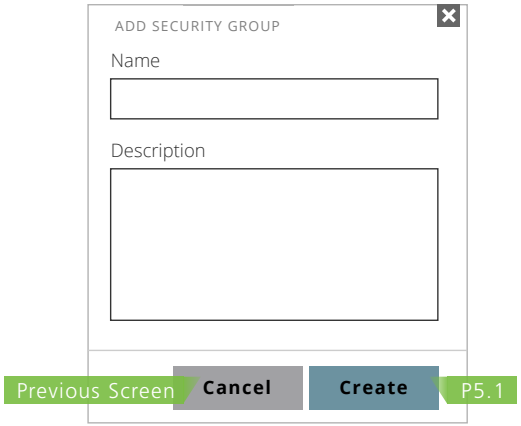

This screen is a modal screen and occurs on top of the previous screen.

# M6.1 Attach Block Volume



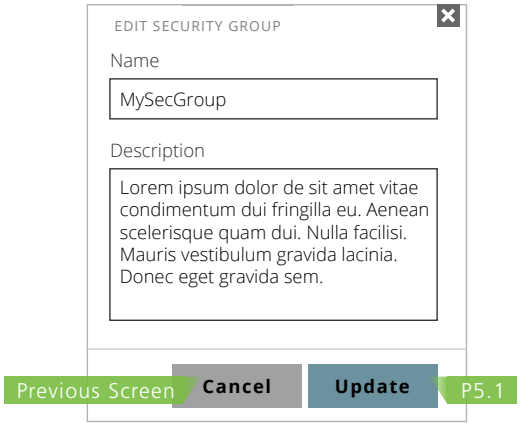

This screen is a modal screen and occurs on top of the previous screen.

# M7 Add Security Group



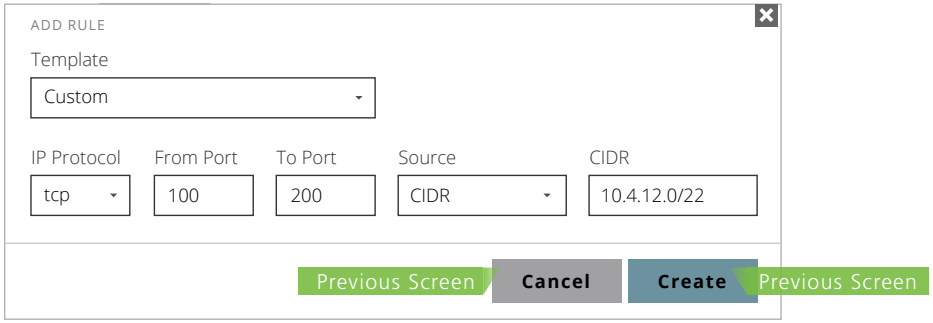

This screen is a modal screen and occurs on top of the previous screen.

# M7.1 Edit Security Group



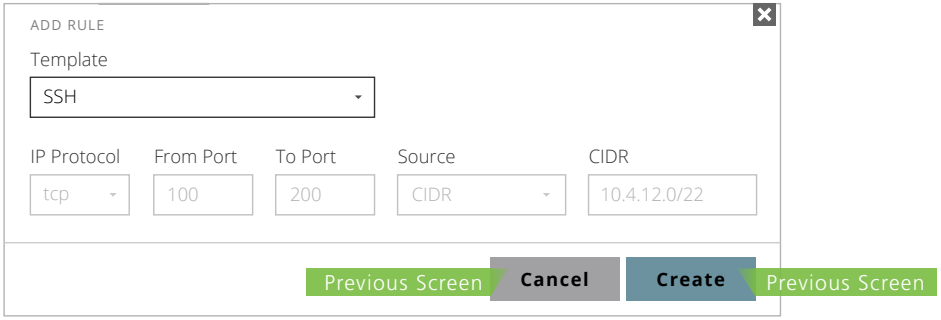

This screen is a modal screen and occurs on top of the previous screen.

# M7.2 Add Rule

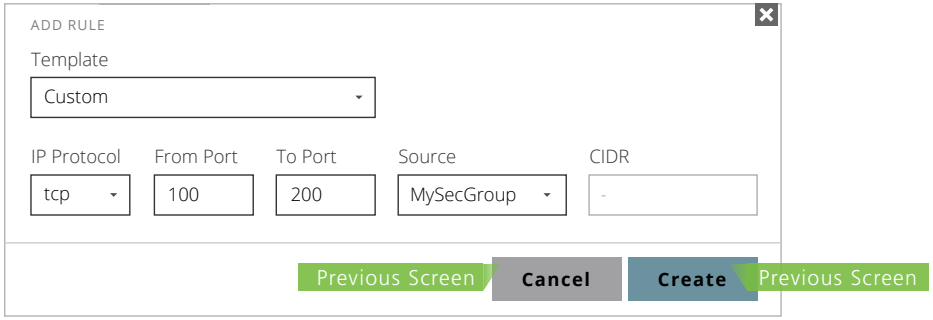



This screen is a modal screen and occurs on top of the previous screen.

The Custom template is selected by default. This allows the user to manually select the IP Protocol, From Port, To Port, Source, and CIDR values.

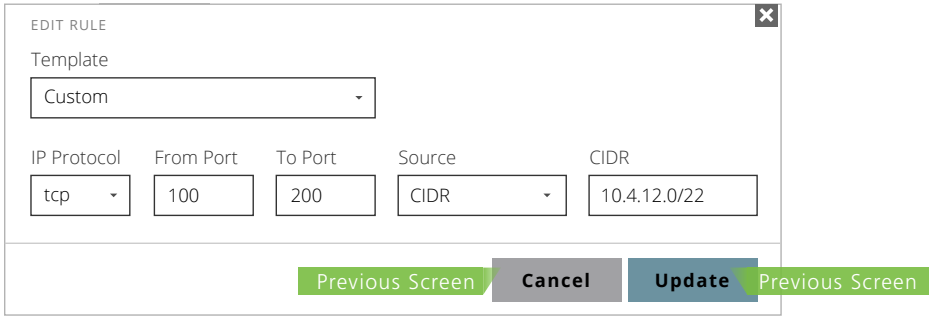



If a different template is selected, certain values may be automatically populated and the user will be unable to alter their values.




If a security group is chosen as the source for a security group, the CIDR value cannot be modified.

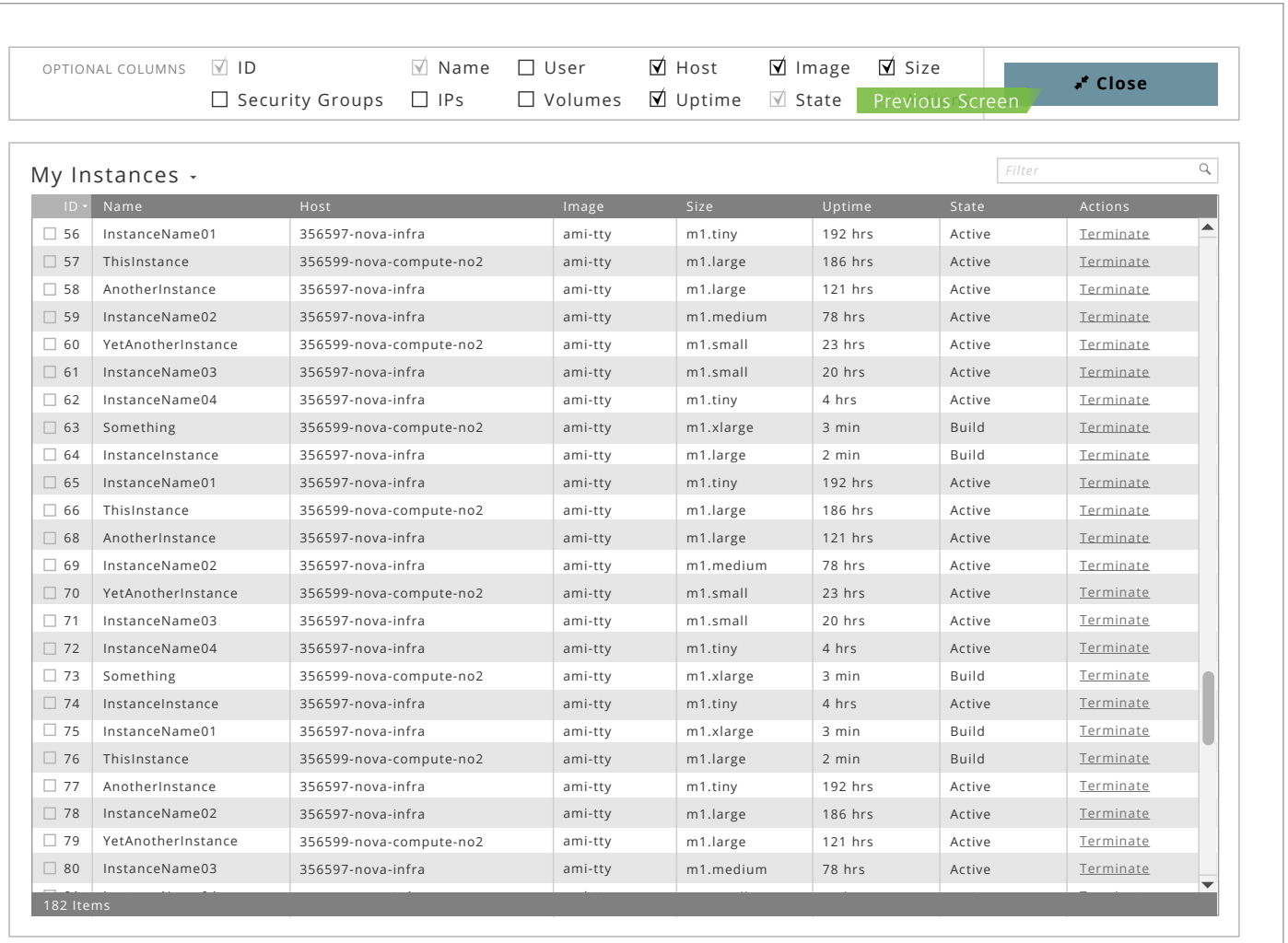
# M7.3 Edit Rule




This screen is a modal screen and occurs on top of the previous screen.

The behavior for this screen functions like M7.2.

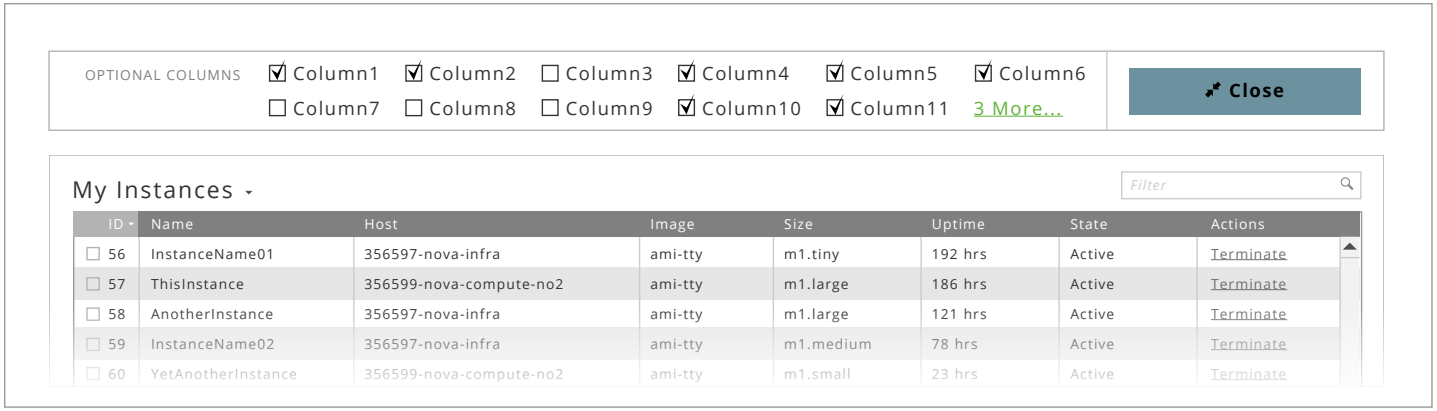
# M8 Examine Table



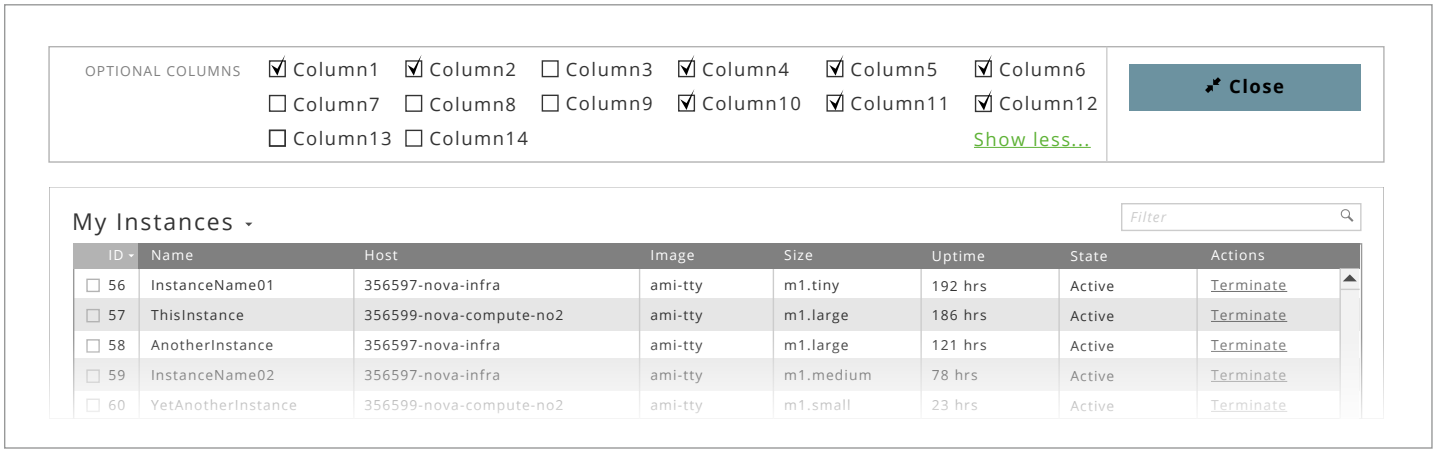

This screen is a modal screen and occurs on top of the previous screen.

The Examine Table screen allows for more immersive interactions with large amounts of table data.

# M8 Examine Table (Continued)

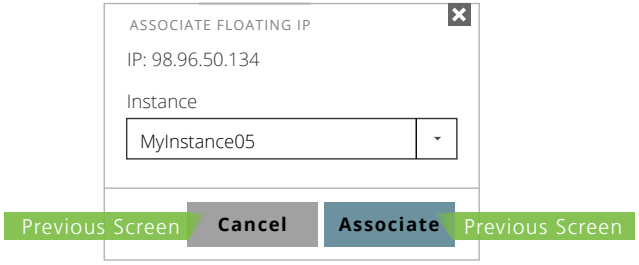



If more columns exist for a table than can be displayed in the Optional Columns control, the last item will be listed as "[n] More...".



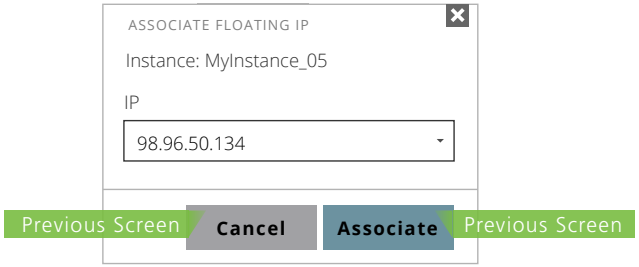

Selecting the More option will expand the Optional Columns panel and reveal all columns. The "Show Less..." option will revert the state of the Optional Columns panel.

# M9 Associate Floating IP (IP)




This screen is a modal screen and occurs on top of the previous screen.

# M9.1 Associate Floating IP (Instance)



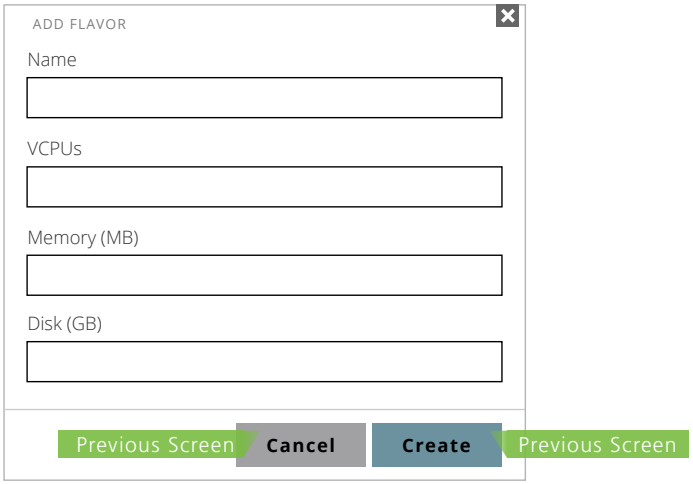

This screen is a modal screen and occurs on top of the previous screen.

# M10 Create Snapshot

This screen is a modal screen and occurs on top of the previous screen.

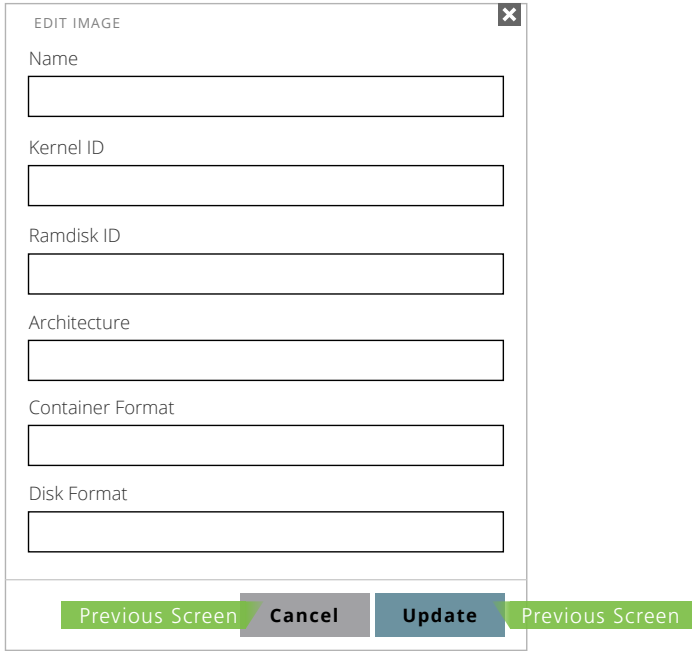
The Instance Name field is not editable.

# M11 Add Flavor



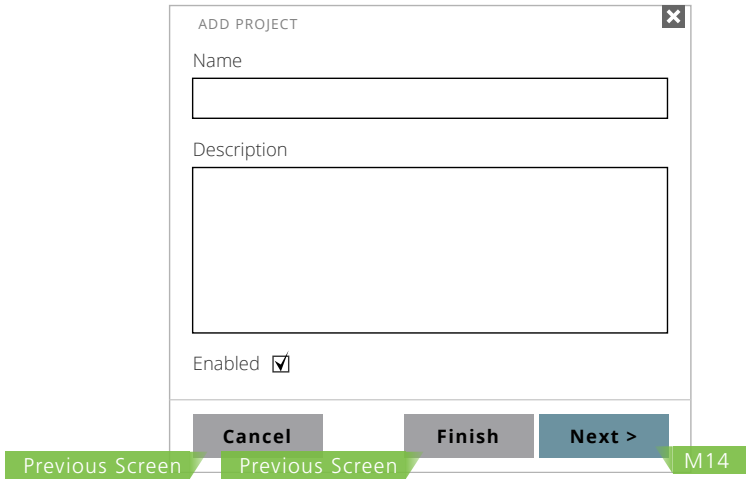

This screen is a modal screen and occurs on top of the previous screen.

# M12 Edit Image



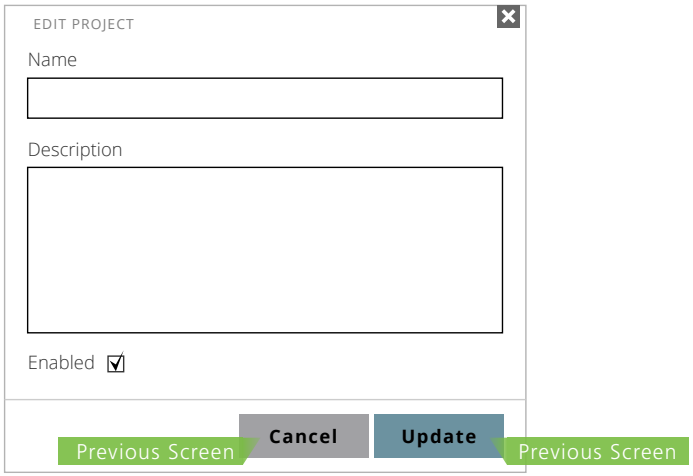

This screen is a modal screen and occurs on top of the previous screen.

# M13 Add Project



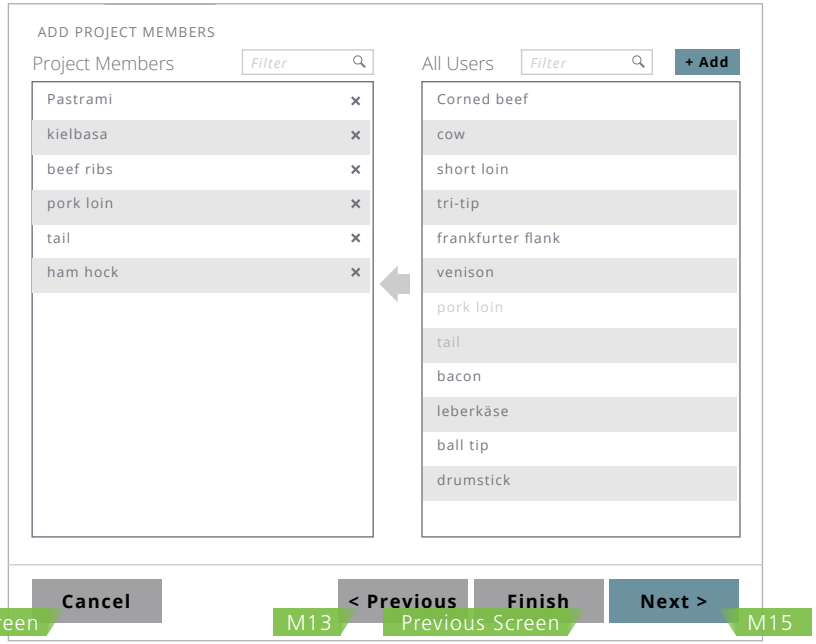

This screen is a modal screen and occurs on top of the previous screen.

# M13.1 Edit Project



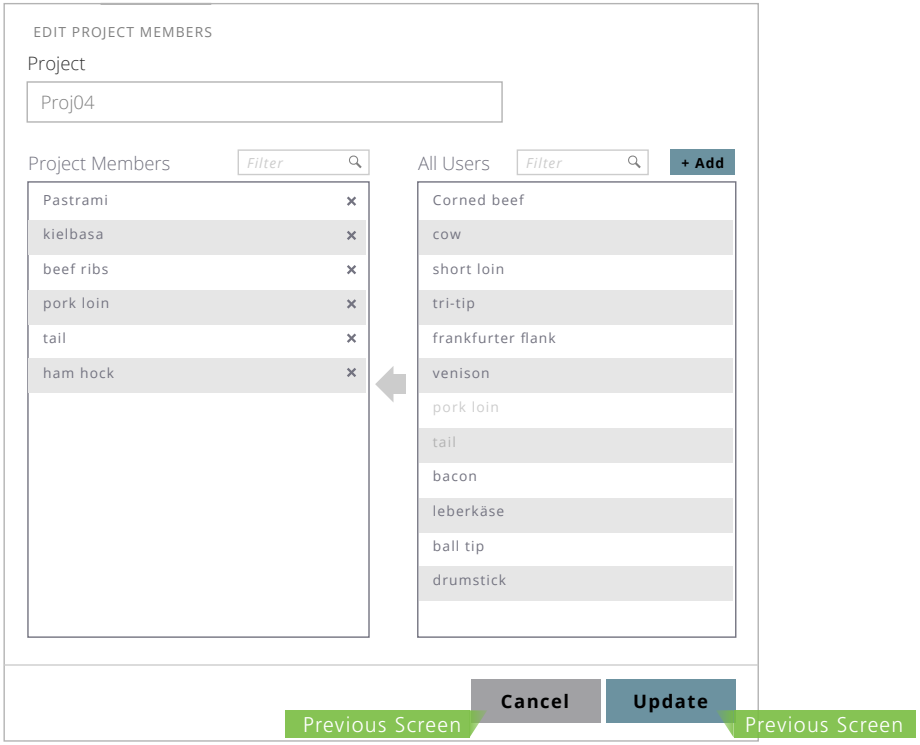

This screen is a modal screen and occurs on top of the previous screen.

# M14 Add Project Members



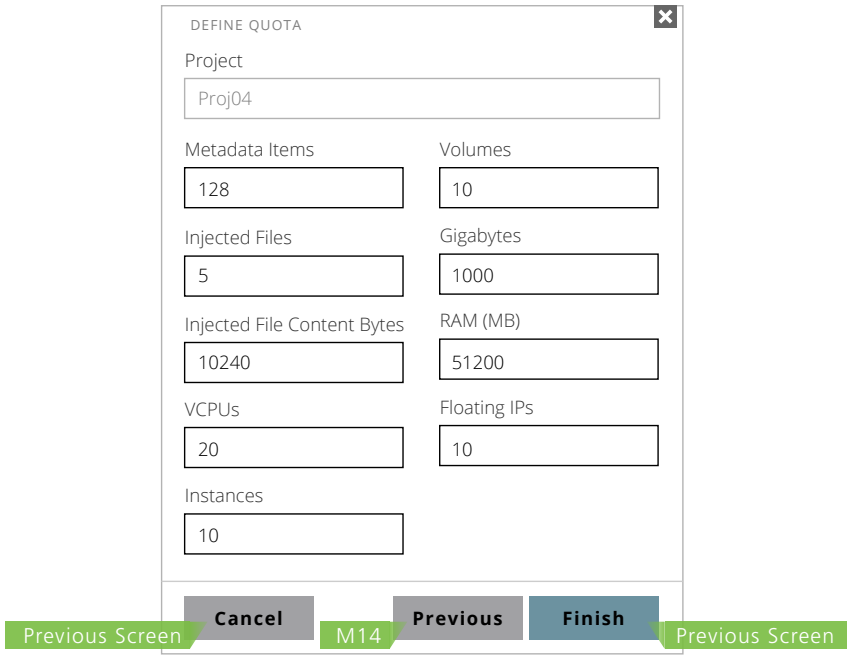

This screen is a modal screen and occurs on top of the previous screen.

# M14.1 Edit Project Members




This screen is a modal screen and occurs on top of the previous screen.

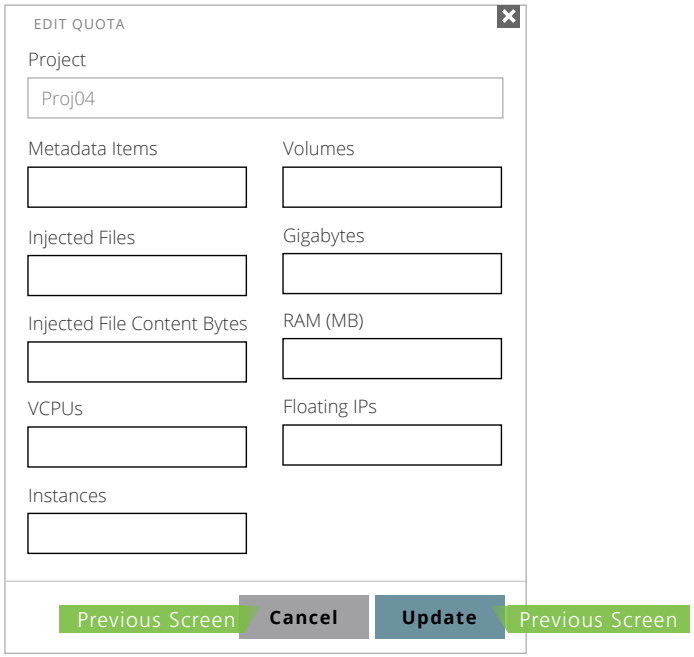
# M15 Define Quota




This screen is a modal screen and occurs on top of the previous screen.

These fields begin populated with the Default Quota values.

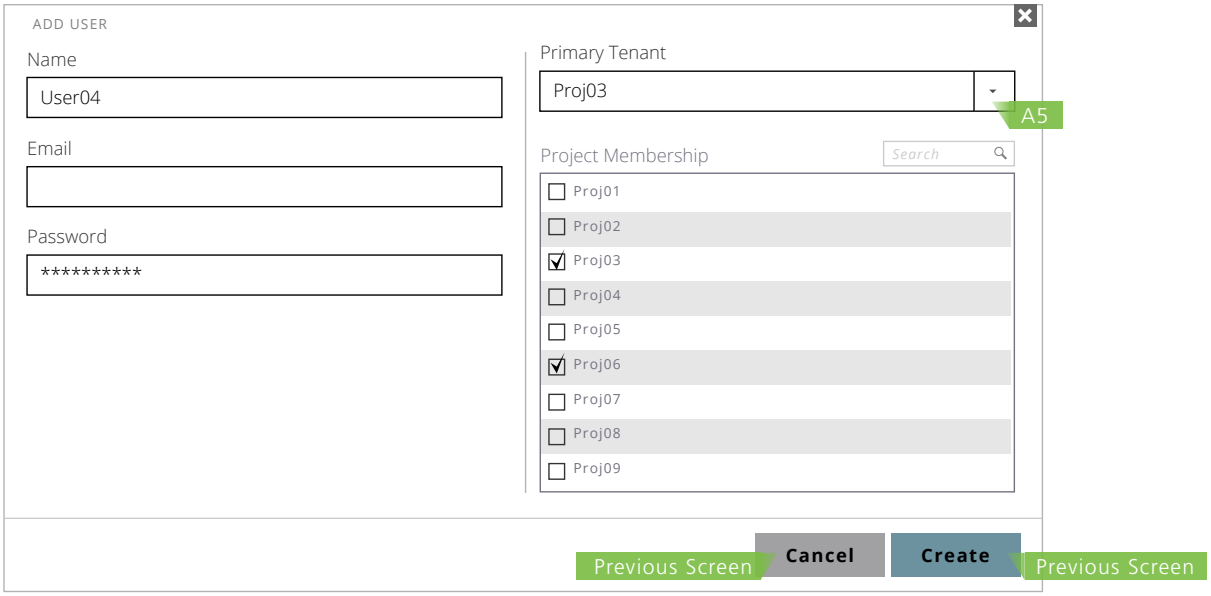
# M15.1 Edit Quota




This screen is a modal screen and occurs on top of the previous screen.

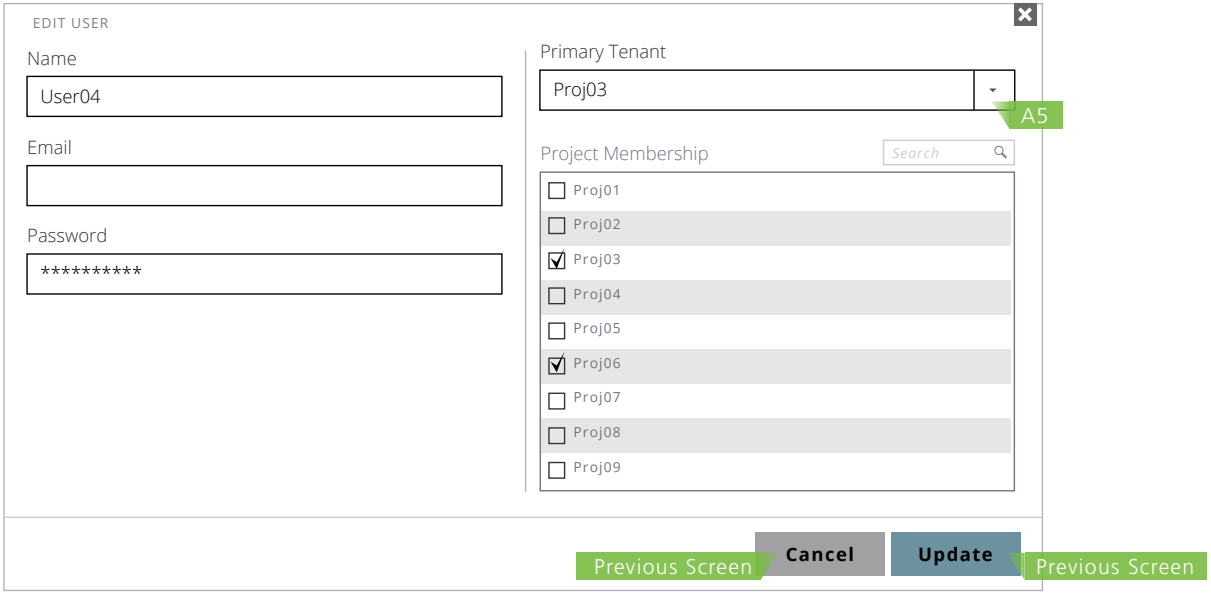
The Project field is not editable.

# M16 Add User



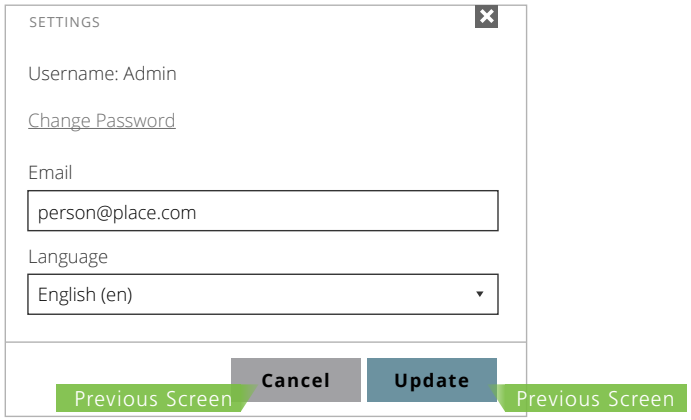

This screen is a modal screen and occurs on top of the previous screen.

# M16.1 Edit User



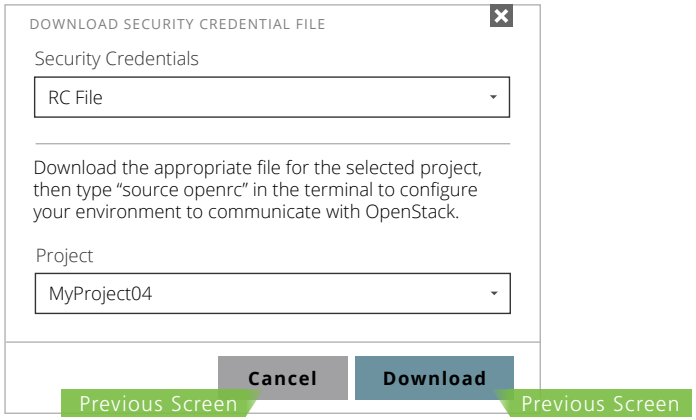

This screen is a modal screen and occurs on top of the previous screen.

# M17 Settings



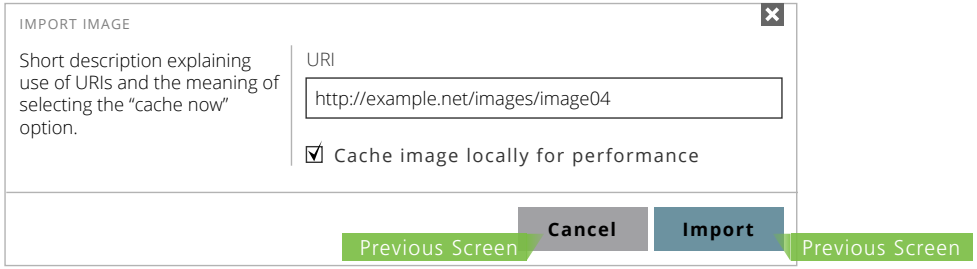

This screen is a modal screen and occurs on top of the previous screen.

# M18 Download Security Credential




This screen is a modal screen and occurs on top of the previous screen.

# M19 Import Image




This screen is a modal screen and occurs on top of the previous screen.

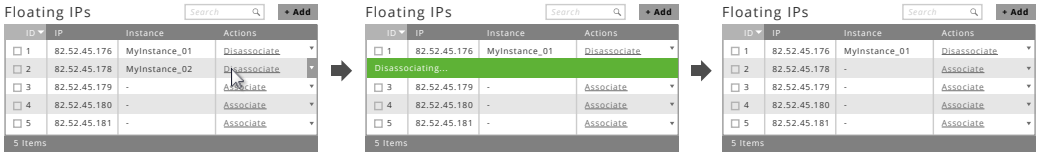
The "Cache Image..." checkbox allows the user to download the image immediately for later use or download the image each time an instance is launched using that image.

# APPENDIX

# A1 Table Actions

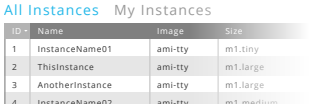
## FLASH STATUSES

Flash statuses are shown inline after some actions begin. These statuses animate out after a certain period of time.




## HEADER TABS

Some headers use tabs to select the content to be displayed in the table. Header Tabs should be used instead of Header Dropdowns whenever possible.

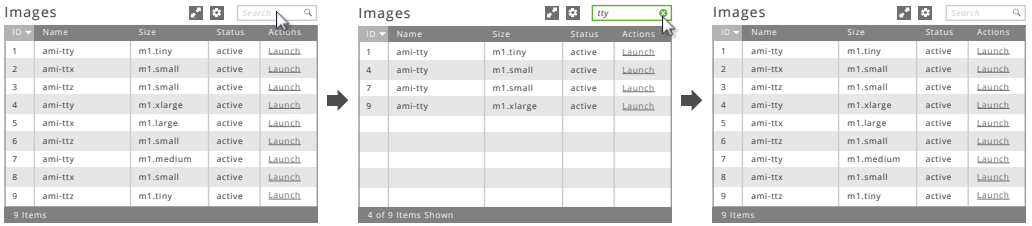



## HEADER DROPDOWN

Some headers support dropdown functionality to toggle the content displayed in the table. The Header Dropdown should be used instead of Header Tabs in cases in which the values are dynamically generated or exceed the available space within the header.

## SEARCH

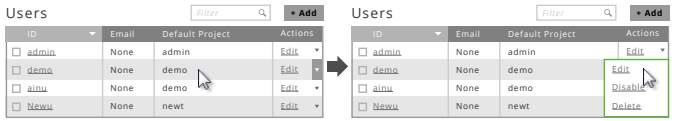
Searching temporarily removes rows in which no value matches the current search value. Selecting the delete button in the search field wipes the search value and shows all rows.



# A2 Table Actions (Continued)

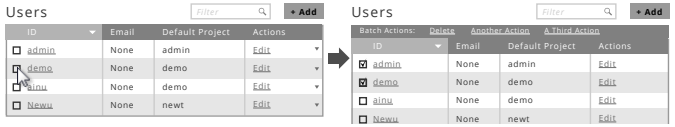
## ACTIONS

If only one action exists for an item, it is displayed as a command in the Actions column. If more than one action exists for an item, the most-used action is shown as a command and the rest appear in a More Menu in the Actions column.



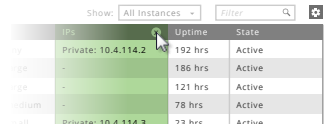

## BATCH ACTIONS

When a checkbox is checked, the Batch Actions bar appears, displaying any actions that may be taken on the selected item/items. If no actions can be applied to the selected item/items, the Batch Actions bar instead shows, "No actions can be taken on the selected items." Performing a non-destructive action (e.g. disable) maintains selection. Performing a destructive action (e.g. delete) removes the Batch Action bar as no items will remain selected.




## REMOVE COLUMN

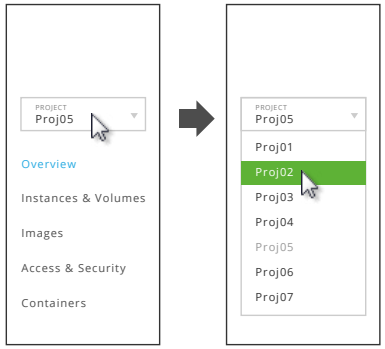
Selection of the 'X' button in a column header hides that column. Column visibility can be toggled in the M2 Table Options modal. Required columns do not show the 'X' button as they cannot be hidden.



# A3 Navigation Bar

## NAVIGATION DROPDOWN

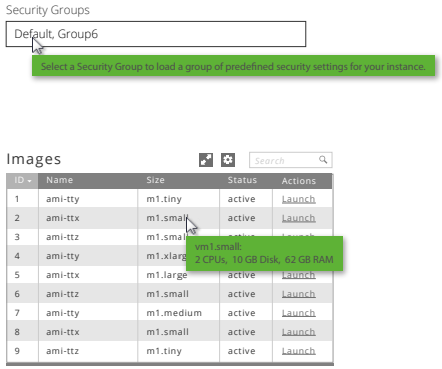
Displays a list of options to determine dashboard content (roles, panels, projects, etc). Dropdowns are influenced by the values of the dropdowns above it: the projects dropdown may or may not be displayed depending on the current value of the panel dropdown.



# A4 Contextual Help

## CONTEXTUAL HELP

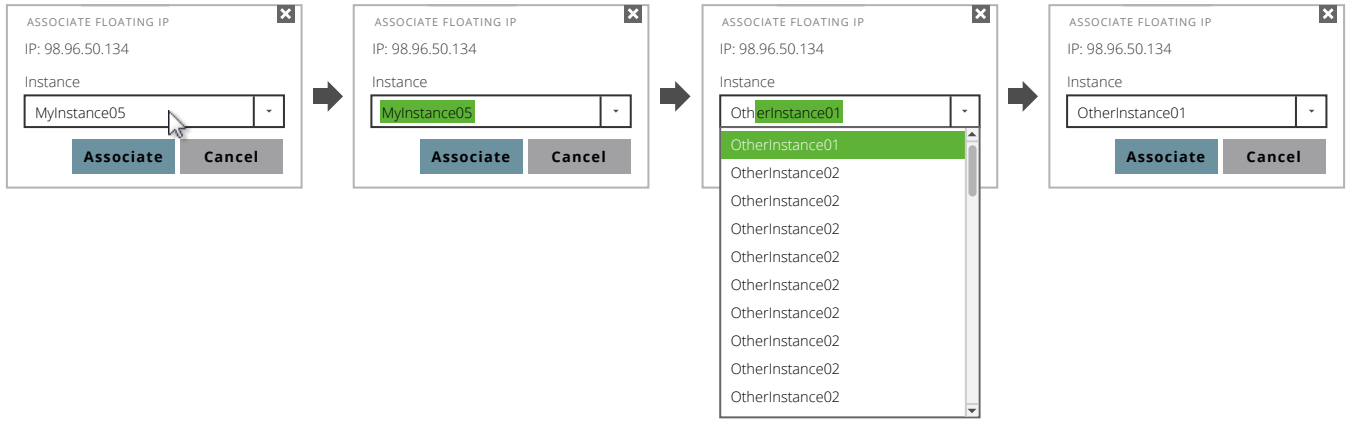
After hovering on a field or table item for one second, a tooltip appears describing that field or table item. This description may at times simply provide deeper information, such as describing the numbers associated with a size template.



# A5 Long List Selection Controls

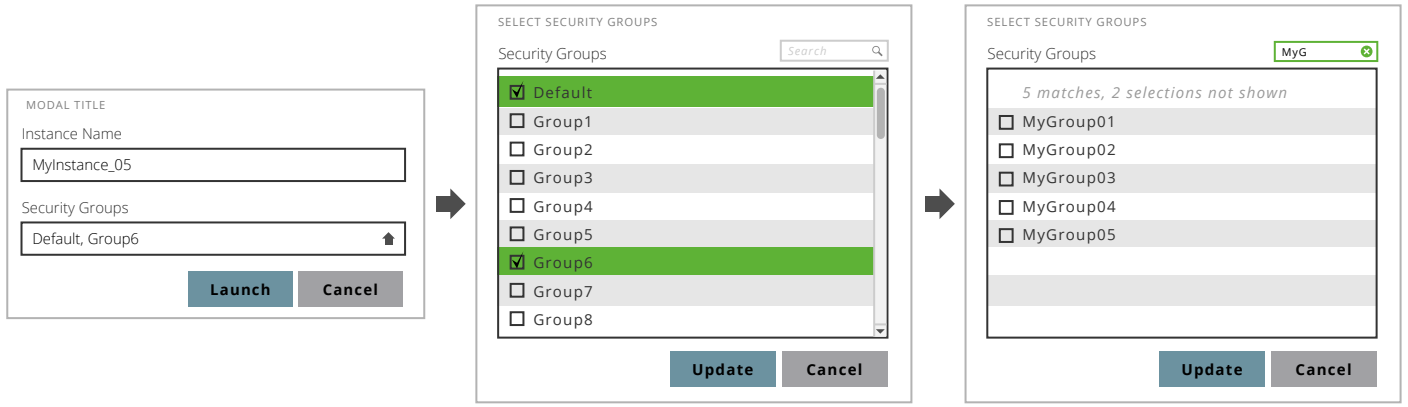
## SINGLE SELECTION LONG LIST

The Single Selection Long List control behaves like a combo box. Clicking on the right portion of the field (the dropdown arrow) functions like a normal dropdown menu. Clicking the left portion of the field selects all text in the control – entering text selects the closest value and performs an autocomplete on the typed characters.




## MULTIPLE SELECTION LONG LIST

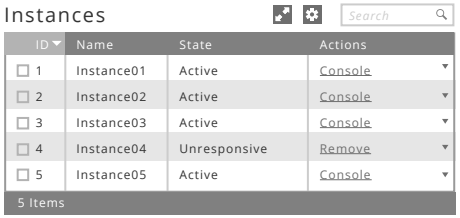
The Multiple Selection Long List control uses a field to display the currently selected values. Selecting this control launches a modal containing a long list (with already selected values pre-selected) and a search field. Clicking an item selects/deselects that item. Entering characters in the search field filters the list. While list is being filtered, the top row is used to display the number of search results and the number of hidden selected values.



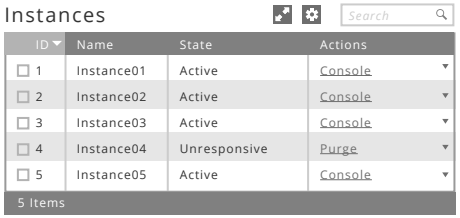
# A6 Unique Table Itemsa

## UNRESPONSIVE STATUS

The unresponsive status occurs when an instance or volume is in a state in which the system cannot directly interact with that instance or volume. For end users, the “Remove” option is shown to remove the item from their views. This item is kept in the system for diagnostic purposes. Admin users will see the “Purge” option for these items, allowing them to completely remove them from the system.




User View




Admin View

# Change History

### 10.12.2011

Updated document structure.

Added Legend and Change History.

### 10.13.2011

Added M5.2 to allow for multiple security groups to be selected.

Added Import option to User Data field in M5.

Added A4, Contextual Help.

Added table sorting.

Added P3.1, updated M5 to complete multiple instance creation flow.

Created M9.

Updated callouts to match new numbering.

### 10.14.2011

Degrayed column names for M3.

Added extra detail about which Settings screen is shown for P7 and P7.1.

Removed Default Project selection to P7 and P7.1.

Added Language Selection for P7 and P7.1 (pulled from jeffjapan).

Marked P6 and P6.1 as incomplete.

Added "Use Last Instance Values" to M5.

Added notes 3 and 4 to M5.

### 10.17.2011

Added template field and an example to M7.1.

Added overflow examples for the Optional Columns panel in M8.

### 10.20.2011

Added description of floating Batch Actions to A2.

Combined Images and Snpashots in P4.

Modals updated with top-right close button.

### 10.31.2011

Updated all signed in statuses to, "Signed in as..."

Added "Usage" to all statistic titles on P2.

Updated statistics on P2 to describe usage more clearly.

Updated statistics on M5 to describe usage more clearly.

Updated represenation of additional actions, as detailed in A2.

Updated position of confirmation/cancellation buttons for M5, M7, and M7.2.

### 11.10.2011

Aligning all visuals and wireframes. This includes updating More Action chevrons.

### 11.14.2011

"Instances" changed to "Instance" for P3 and P3.1.

### 11.18.2011

Updated S6 with new interaction model.

Created M1:D9, M2:D5 and M2:D6.

Updated all M1 modals to confirm with the name of the action (e.g. "Delete").

Updated M4 with "Upload" instead of "Add."

Corrected M4 callout on M4.1.

### 11.29.2011

Header Tabs description added to A1.

Header Dropdown description altered on A1.

Header Tabs used instead of Header Dropdowns for P3, P3.1 and P4.

Console columns removed from P3 and P3.1; "View" becomes the promoted action.

### 12.01.2011

Refined batch action behavior on A2.

Added Source field and description to M7.1

### 12.02.2011

Added M9.1.

Updated P3 with Associate IP action.

Viewing and editing Security Groups has been updated. P5.1 added, callouts on P5 updated, M7 & M7.1 are now simple modals, and M7.2 & M7.3 enable creating and editing rules.

### 01.06.2012

Added P8, Server Error screen.

### 01.25.2012

Added System Dashboard section.

Added M10-M16.

Added A5.

Changed M4 to a Generic Upload screen. Updated P6 to reference M4:D1. M4.1 now references the TITLE used in M4.

### 01.25.2012

P1, P1.1, P7, P7.1 and P8 are now referenced by the Project and System dashboards.

### 03.17.2012

Added System screens and modals.

Settings is now a modal.

M5 Launch Instances modal now uses screen tabs.

Updated modal template to separate confirmation/cancellation buttons.

Updated positioning of error text in M2.

M4 now follows same pattern as other modals (no inset cancel button).

M6 shows quota/instructions on left.

Added footers to tables.

### 03.17.2012 CONTINUED

Updated all modals with cancellation on left.

Filter fields changed to Search fields.

Added batch checkboxes to objects table and rules table.

Single Selection Long List is now a combo box; updated in A5.

Dashboard dropdown added to all Project and System screens.

### 04.09.2012

Added "Credentials" to global nav in top-right of project and system screens.

Created M18 Download Security Credentials modal.

Created A6 to describe Unresponsive states.

### 04.10.2012

Add M19, changed Import link on Images table (S4) to target M19.

Created P5.2.

Updated M2:D2 to target P5.2 on confirmation.

M1:D5 updated to redirect to M2:D2 if launched from P5.2 flash notification.

Updated M5 modals to include Basic/Advanced views for determining the number of instances to launch.

M15 updated with values of default quota.

Updated M16 and M16.1 to allow editing of membership for the user.

Altered actions for Projects on S5 to promote Membership action.

### 04.11.2012

Added P4.1 Image Detail.

Modified P4 to direct to P4.1.

# Change History (cont.)

**4.12.2012**

Divided S6 Flavors and Quotas into two screens.

Created S7 Quotas to allow users to view and edit quotas.